

# Markovian models for SAR images: Application to water detection in SWOT satellite images and multi-temporal analysis of urban areas

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Financed by **Futur & Ruptures (IMT)** and **CNES**

Thesis advisors:

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Co-advisor:

**Loïc Denis**

## Context

- Studies of water dynamics: important topic.
- Spatial data in addition to data acquired on site.



Aerial view of the Amazon river  
(©lubasi on Flickr).

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- Studies of water dynamics: important topic.
- Spatial data in addition to data acquired on site.
- ⇒ **SWOT** mission:
  - NASA-JPL / CNES.
  - Surface Water Ocean Topography
- Will provide global measurements of water elevation:
  - hydrology;
  - oceanography.
- Launch date: April 2021 (planned)



SWOT (©JPL).

## Context

### Objective

Detect water in SWOT images as a first step towards height estimation.

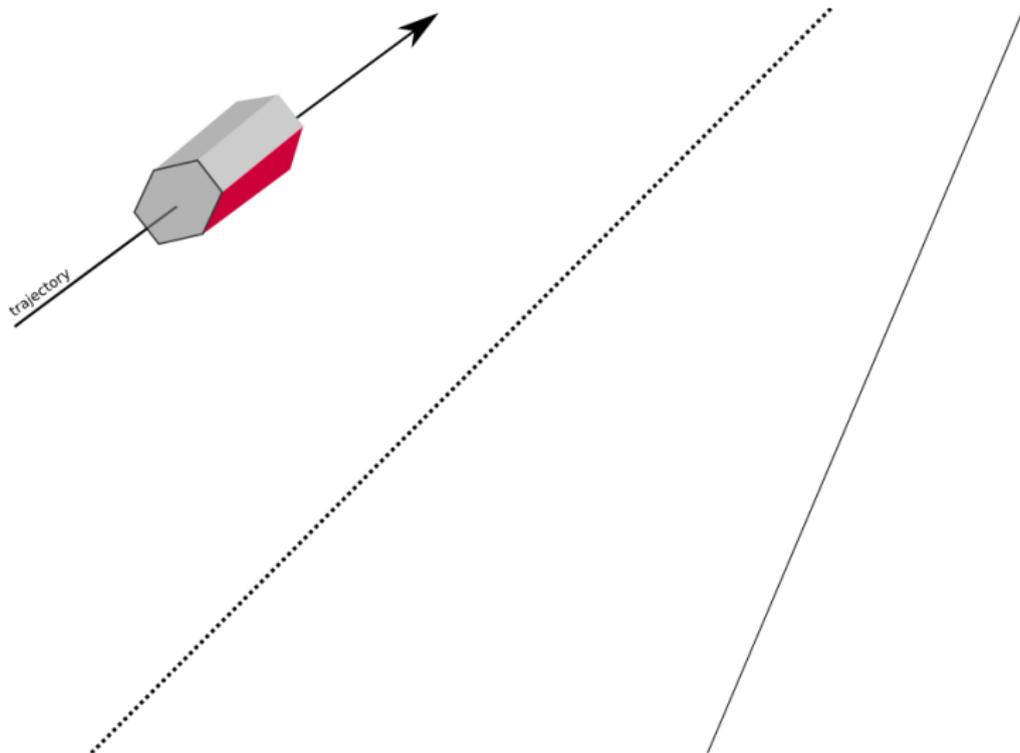


SWOT (©JPL).

SWOT  $\Rightarrow$  SAR system:

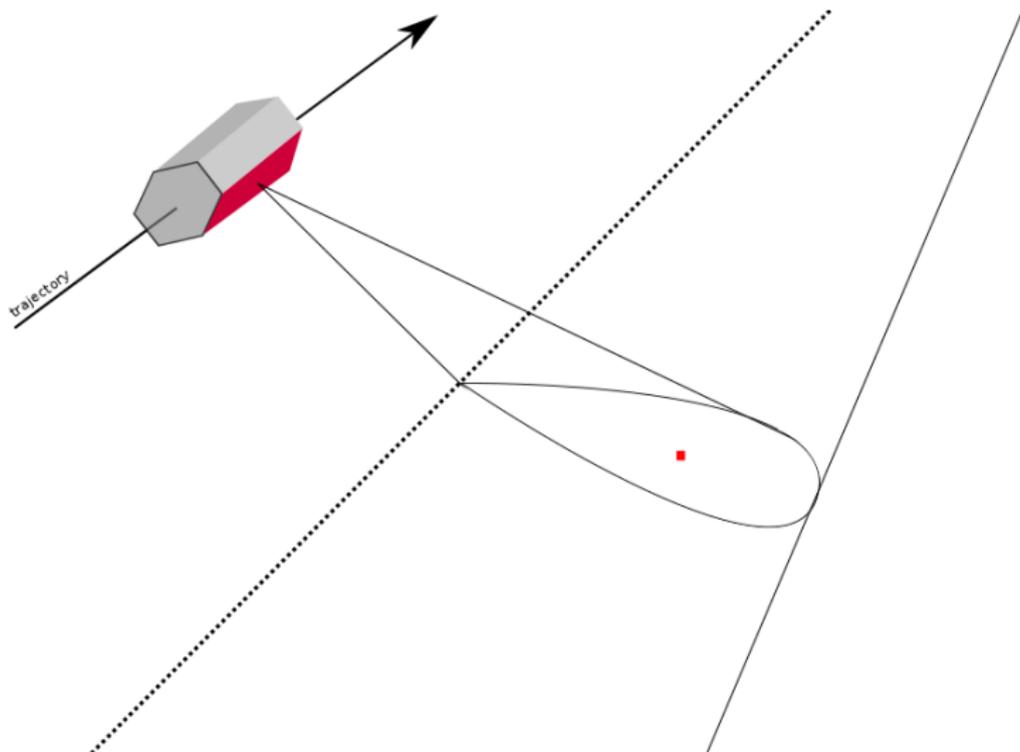
1. How does SAR work?
2. Particular characteristics of SWOT?

# SAR principle



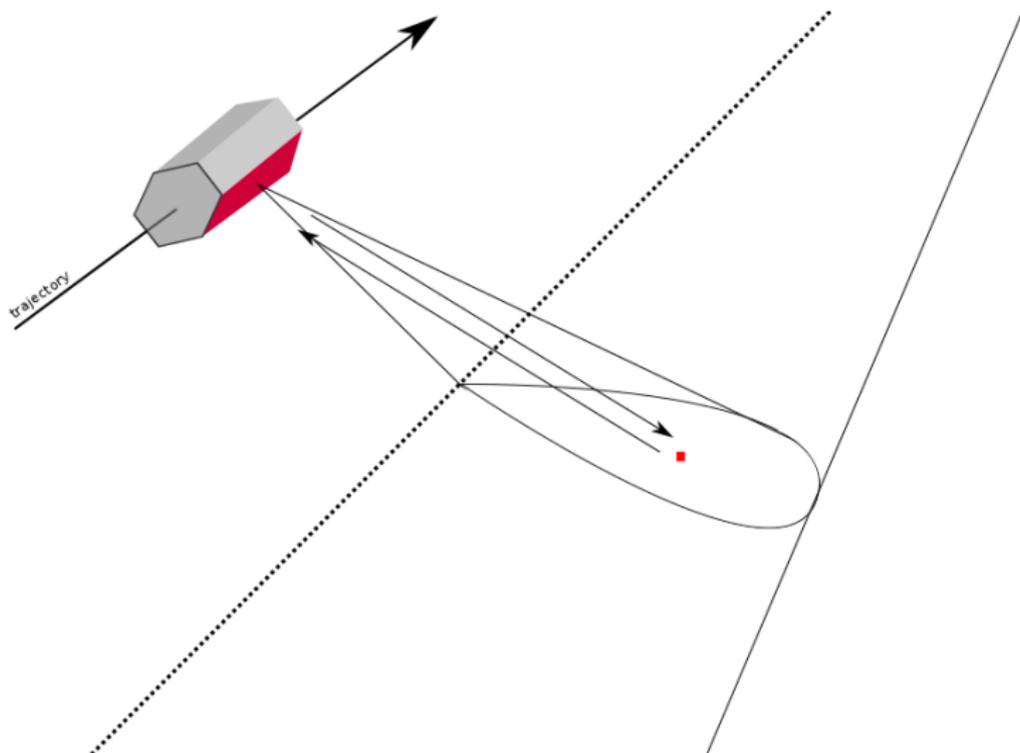
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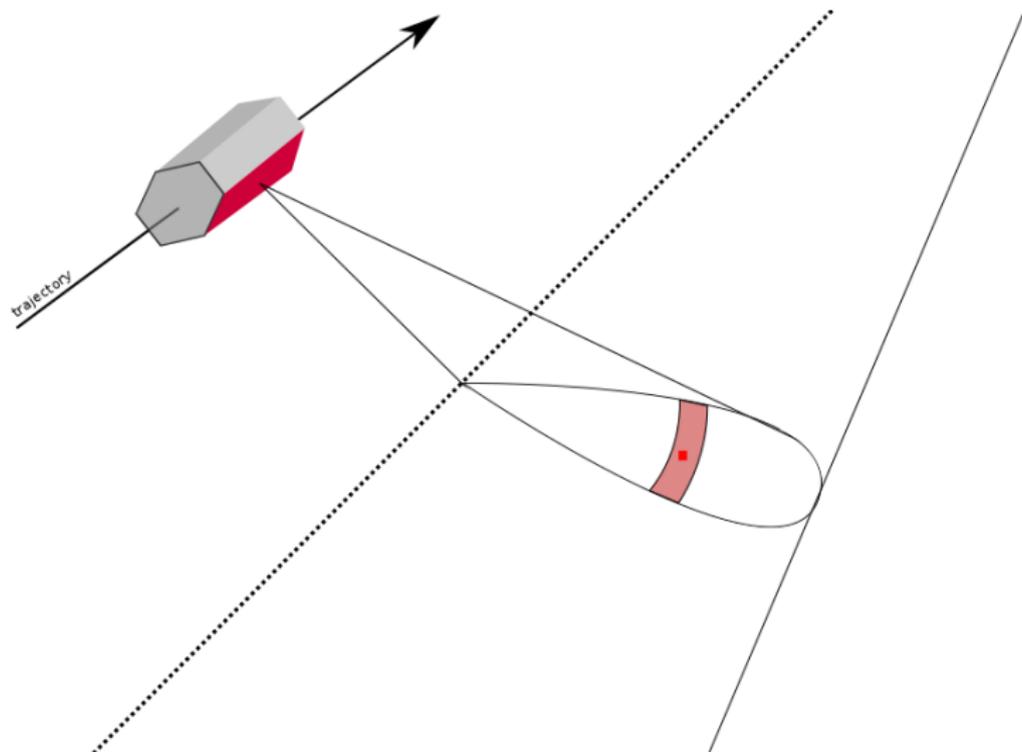


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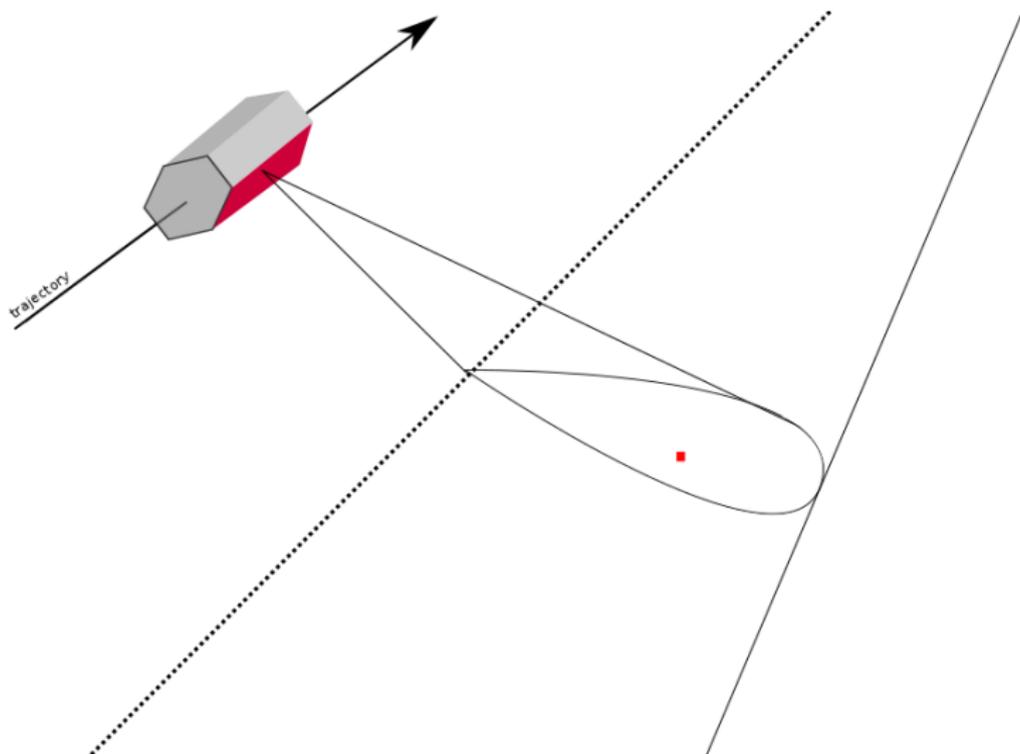
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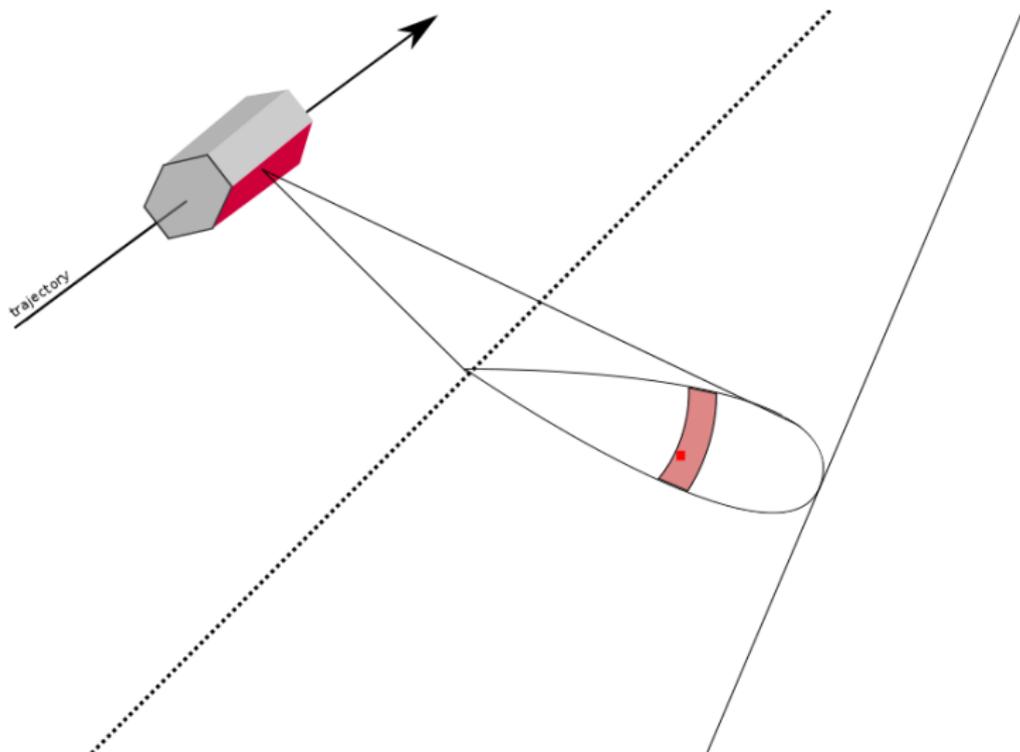
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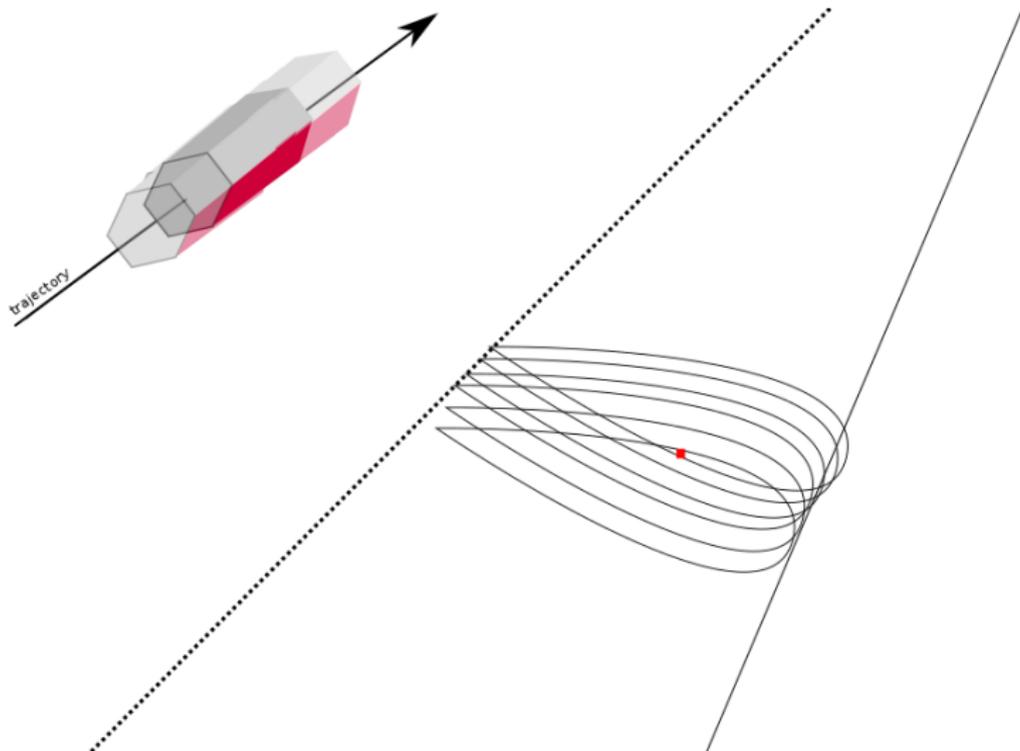
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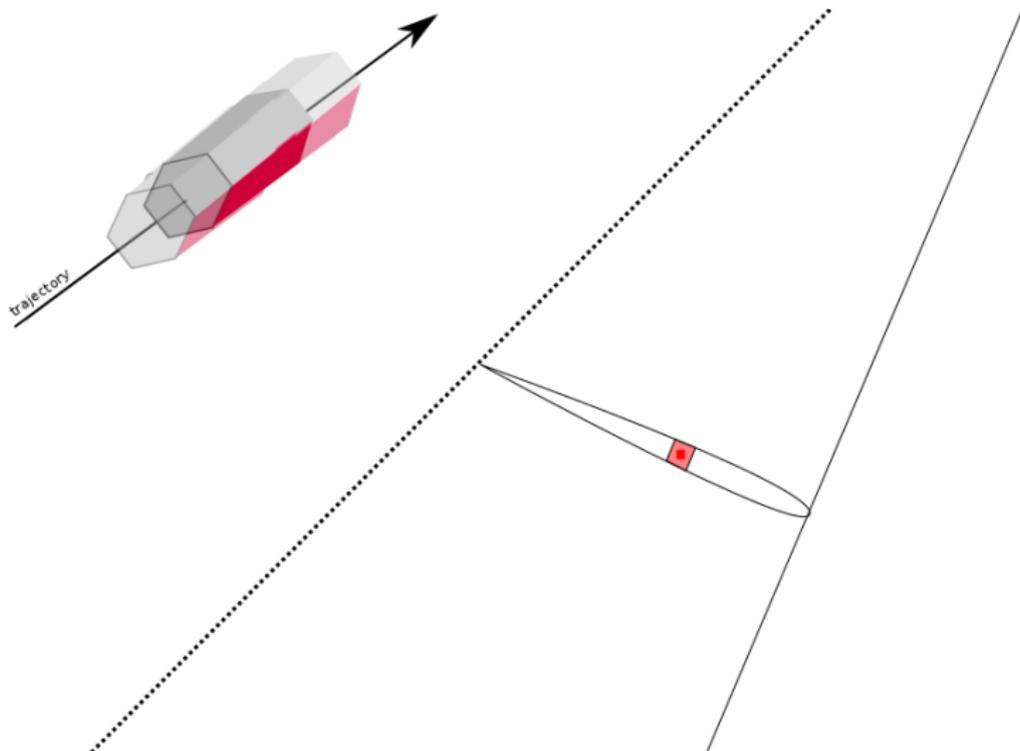
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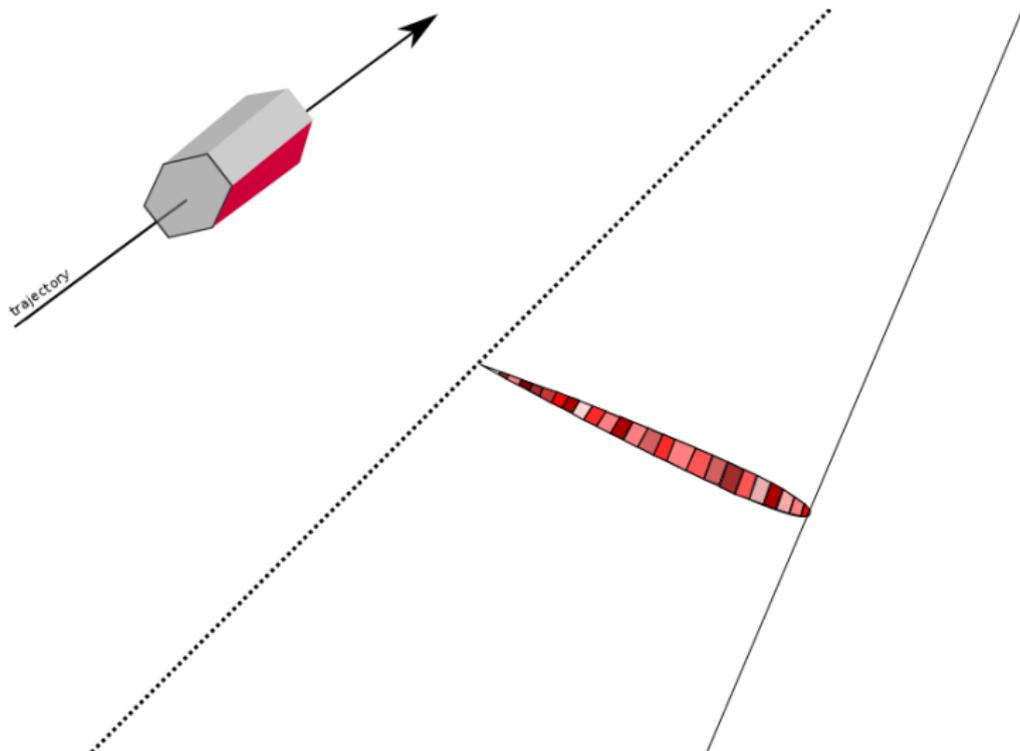
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Amplitude image of Paris, acquired by TerraSAR-X

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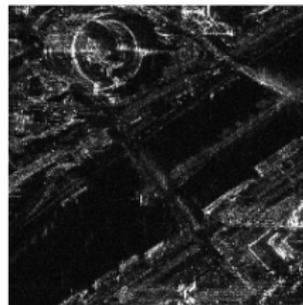
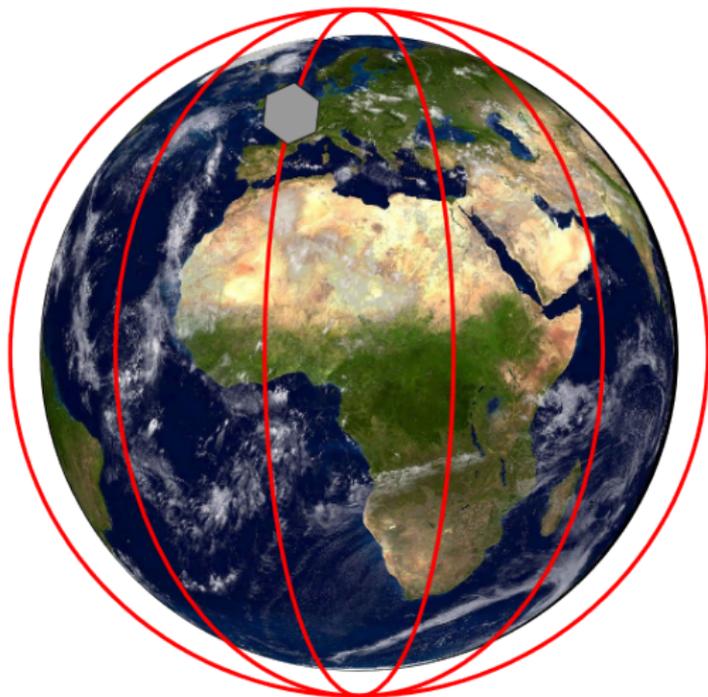
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Some advantages:

- All-weather.
- Radiometric stability.
- Possibility for polarimetry.
- Possibility for interferometry.

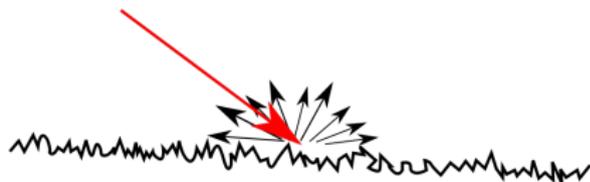
# Multi-temporal information



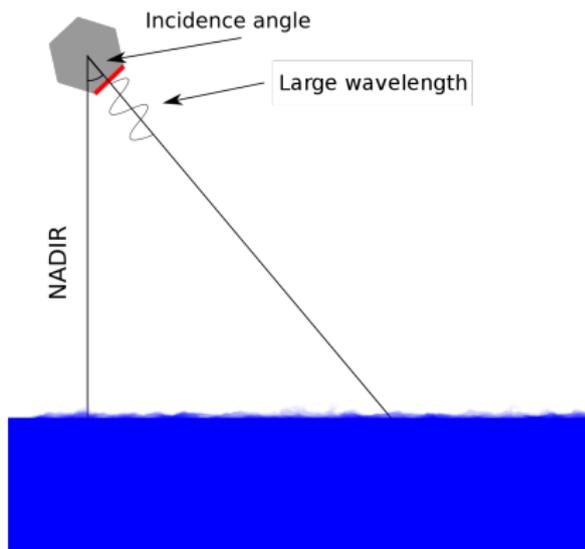
# Multi-temporal information

# Backscattered signal

- Sensitivity to surface roughness (at the scale of the wavelength):



## conventional spaceborne SAR on water



Band	$\lambda$ (cm)
L	23.6
C	5.55
X	3.11

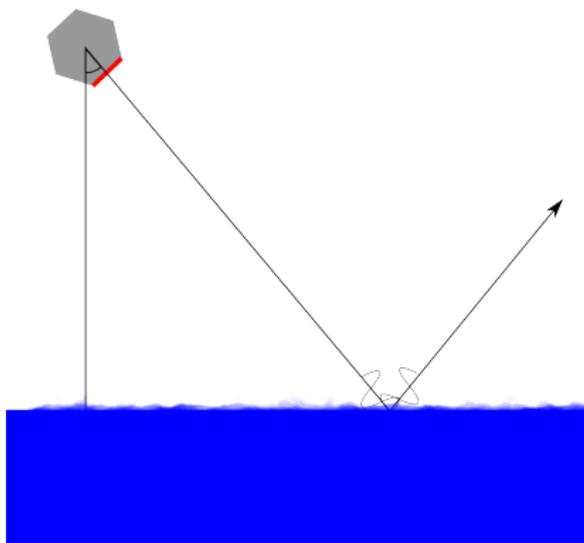
Incidence angle:  
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Large wavelength (w.r.t. surface water roughness)  $\Rightarrow$  specular reflection.  
 Specular reflection + high incidence angle  $\Rightarrow$  **no signal received.**

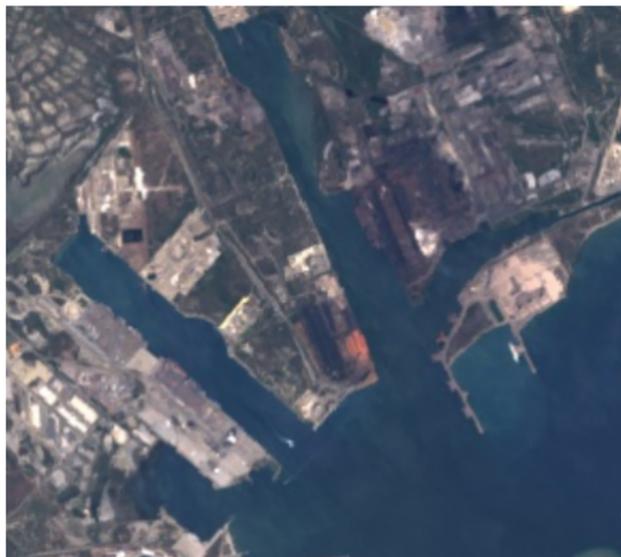
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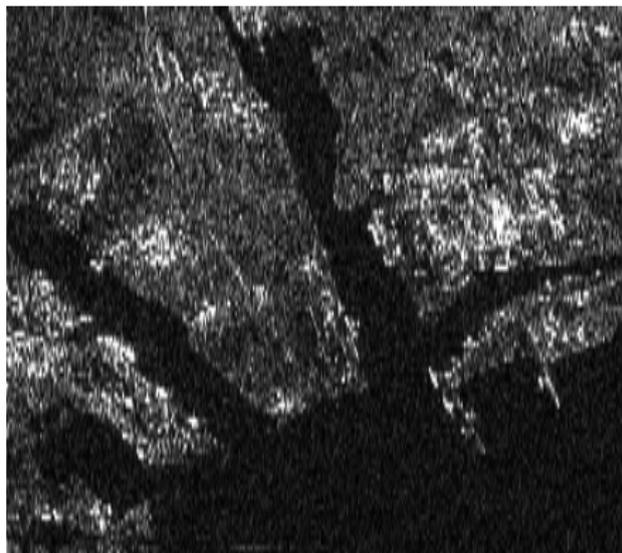
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# SAR on water, Sentinel-1A



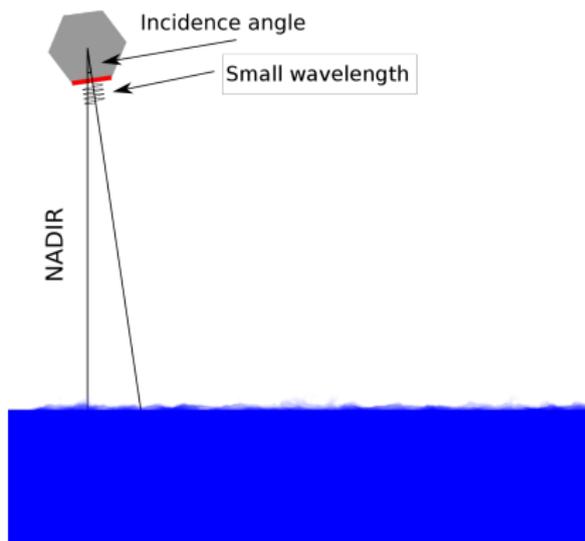
Landsat 8 (optic) image



Sentinel-1A (SAR), resampled

Images of the Camargue area, France

## SWOT on water

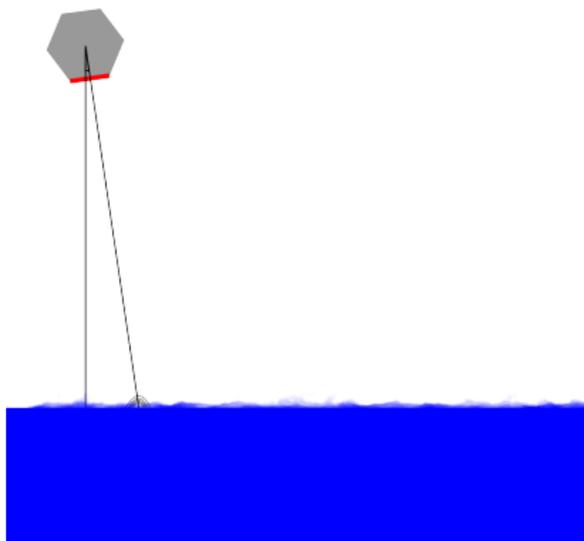


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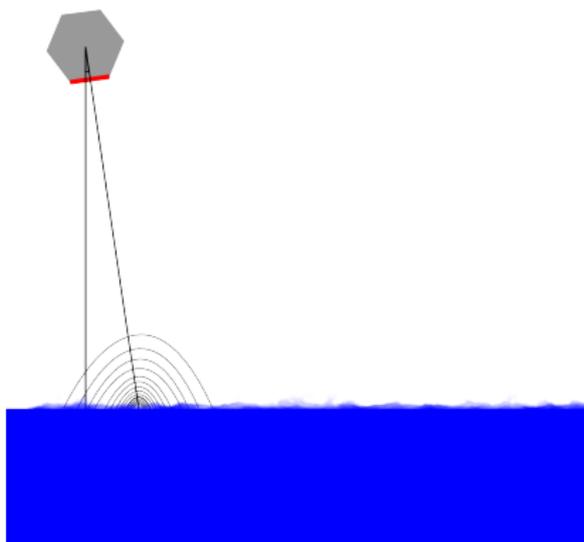
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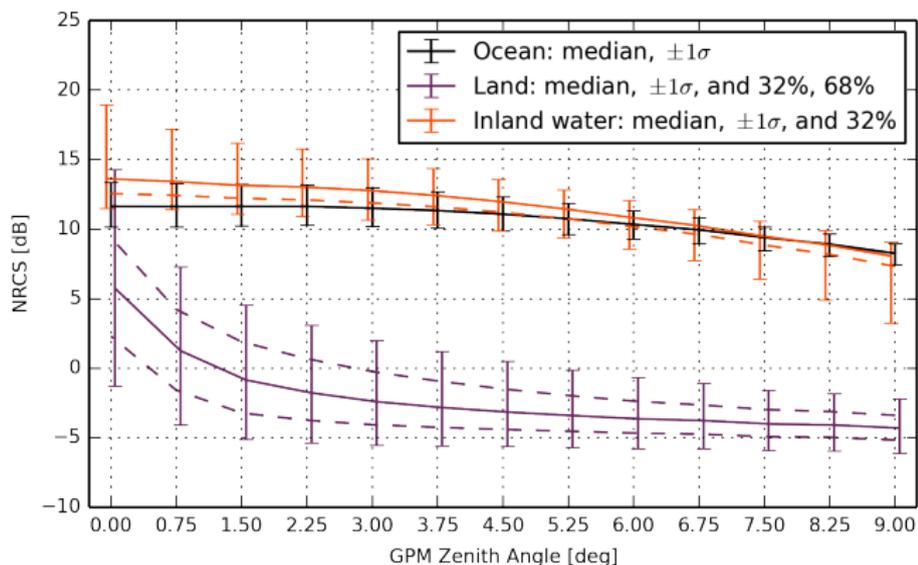


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Small wavelength (w.r.t. surface water roughness)  
⇒ backscattering not limited to the reflection direction.  
+ near-nadir acquisition ⇒ **Signal received.**  
However, smooth surface ⇒ **still no signal.**

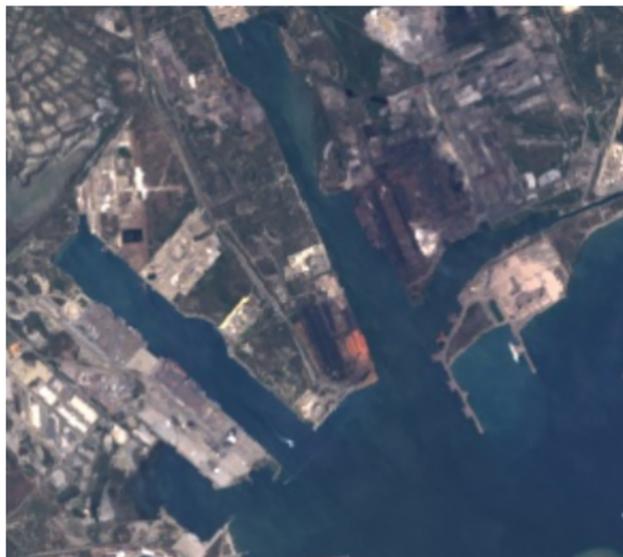
# Reflectivity vs incidence angle

## Evolution of the $\sigma_0$ (reflectivity coefficient)

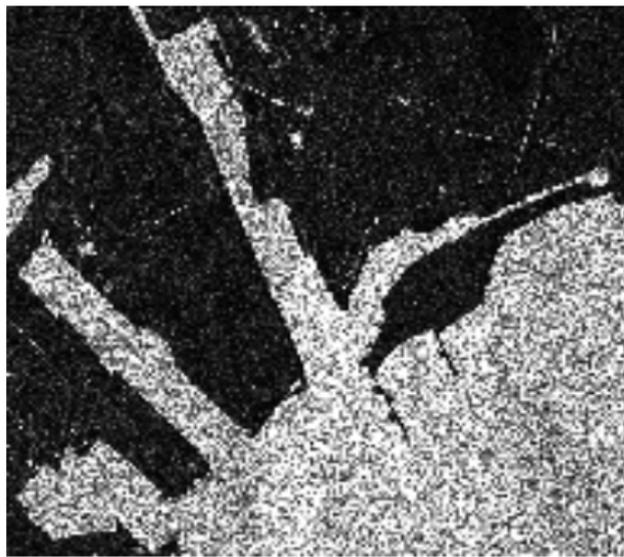


E. Rodriguez, D. Esteban Fernandez, E. Peral, C. Chen, J.-W. De Bleser, and B. A. Williams, "Wide-swath altimetry: A review," in *Satellite Altimetry and Earth Sciences 2* (D. Stammer and A. Cazenave, eds.), Chapter 2, CRC Press, 2017.

# SAR on water, SWOT



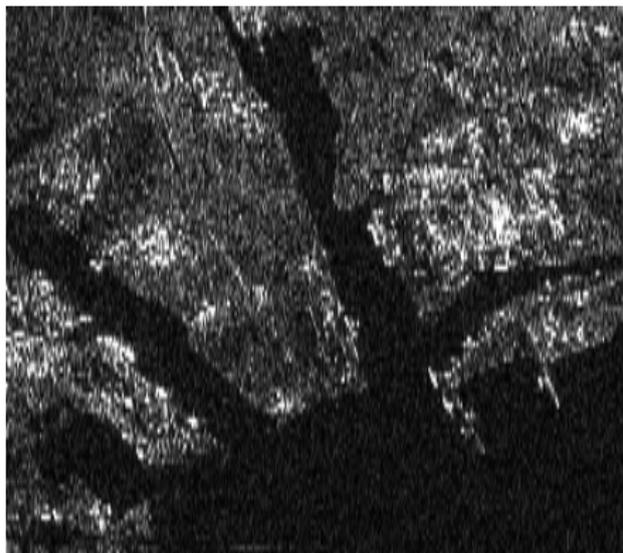
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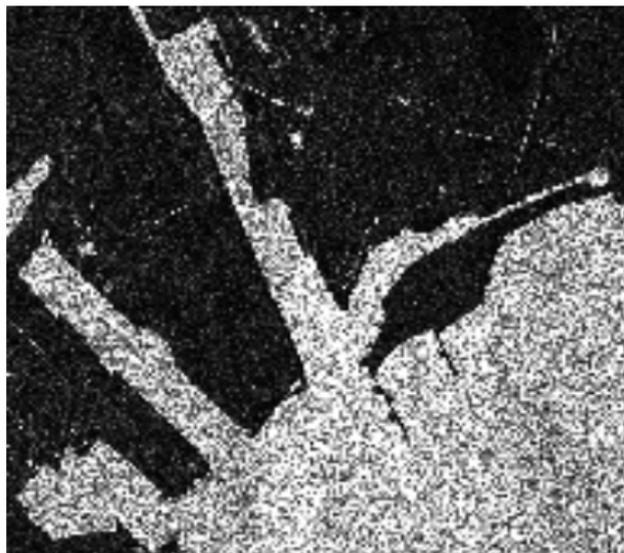
SWOT (SAR)

Images of the Camargue area, France

# SAR on water, SWOT



Sentinel-1A (SAR), resampled

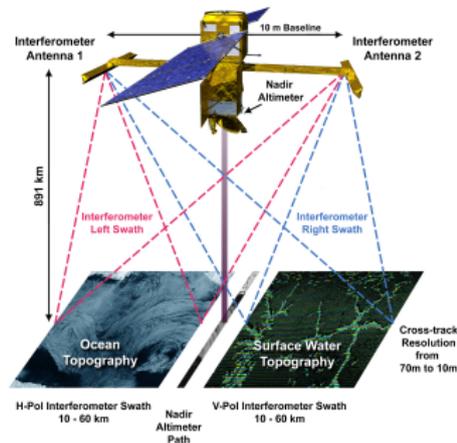


SWOT (SAR)

Images of the Camargue area, France

# Particular characteristics of SWOT

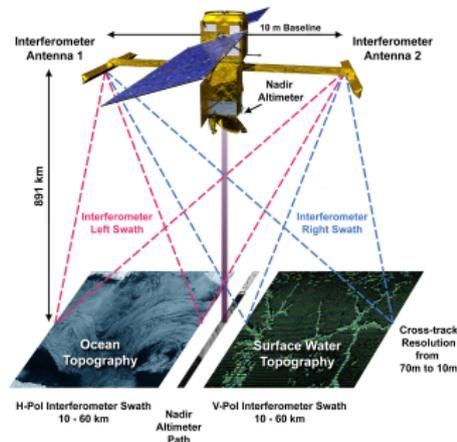
- Principal instrument: KaRIn (“Ka-band Radar Interferometer”):
  - Ka-band:  $f = 35.75\text{GHz}$ ,  $\lambda = 8.6\text{mm}$ .
  - near-nadir incidence angle:  $0.6^\circ$  to  $3.9^\circ$ .
  - resolution:  $5\text{m} \times 70\text{m}$  to  $5\text{m} \times 10\text{m}$ .



SWOT. (©JPL)

## Particular characteristics of SWOT

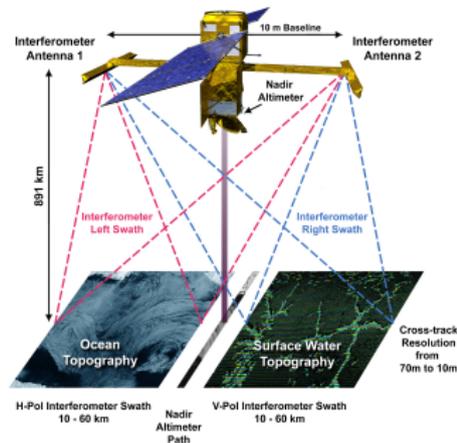
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  - ⇒ calls for new methods.
- Launch planned in April 2021
  - ⇒ difficult to have realistic and fully representative multi-temporal data
  - ⇒ simulated images

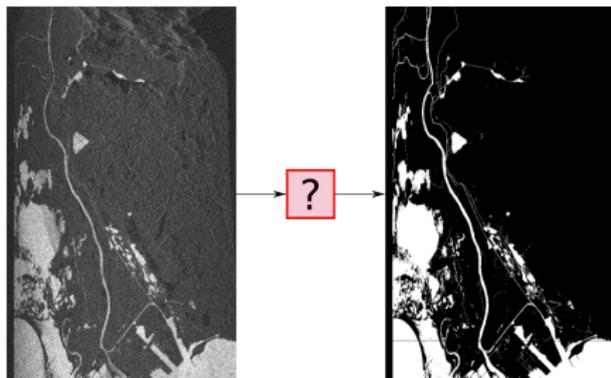


SWOT. (©JPL)

## Outline

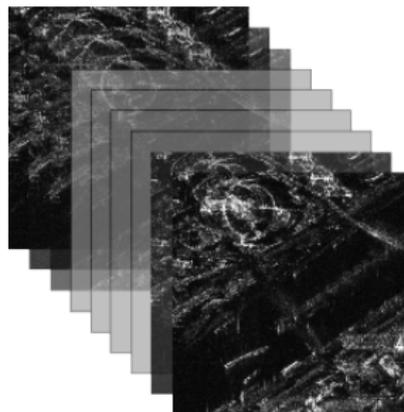
## Part 1

Water detection in SWOT  
amplitude images



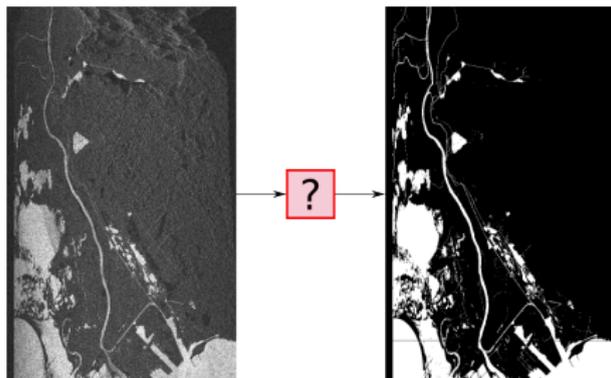
## Part 2

Processing of multi-temporal series  
of SAR images

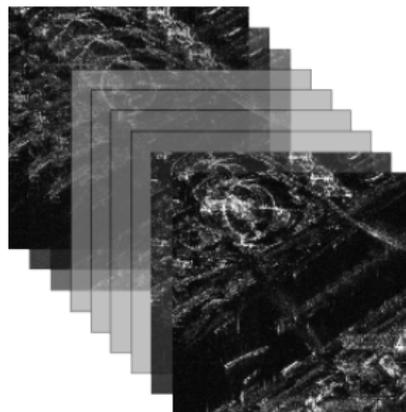


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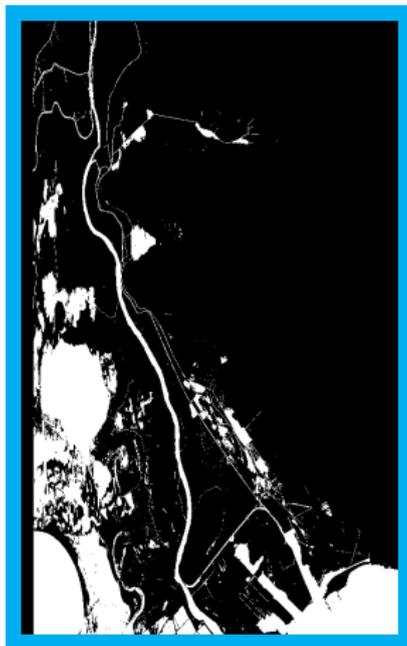
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## Problem formulation



Observation  $v$



Classification  $u$

At each pixel  $i$ ,  $u_i = \begin{cases} 0 & \text{if land} \\ 1 & \text{if water} \end{cases}$

with  $u_i$  the value of image  $u$  at pixel  $i$ .

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## Problem formulation using a Bayesian framework

In a Bayesian framework, the MAP classification  $\hat{u}$  is given by:

$$\hat{u} = \arg \max_u p(u|v) = \arg \max_u \frac{p(v|u)p(u)}{p(v)}$$

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## Likelihood definition

We suppose the likelihood of each pixel separable:

$$p(\mathbf{v}|\mathbf{u}) = \prod_i p(v_i|u_i)$$

## Likelihood definition

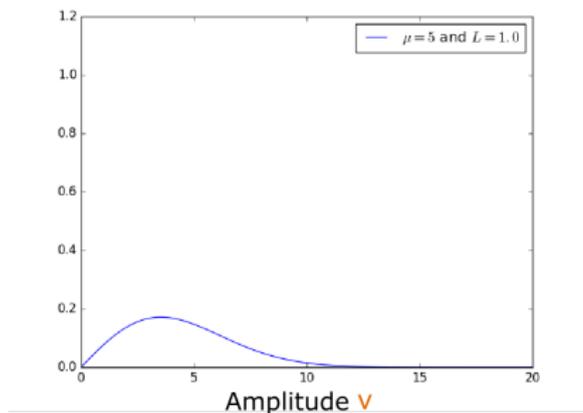
Coherent imagery  $\Rightarrow$  speckle

Fully-developed speckle  $\Rightarrow$  multiplicative Rayleigh-Nakagami when considering amplitude [Goodman, 2007]:

$$p(v_i | u_i) = \frac{2\sqrt{L}}{\Gamma(L)\mu_{u_i}} \left( \frac{v_i\sqrt{L}}{\mu_{u_i}} \right)^{2L-1} e^{-\left( \frac{v_i\sqrt{L}}{\mu_{u_i}} \right)^2}.$$

$L$  Parameters  
 $\mu_{u_i}$  Number of looks  
 reflectivity

■  $L = 1$  (no pre-filtering):



## Likelihood definition

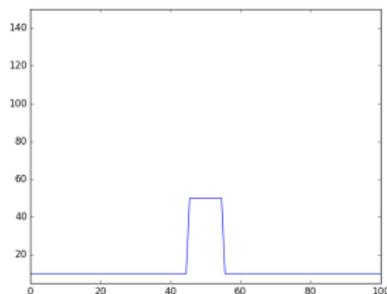
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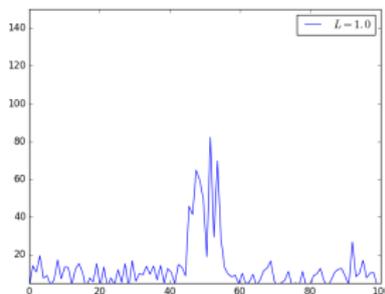
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Input signal



Multiplicative Rayleigh ( $L = 1$ ).

## Likelihood definition

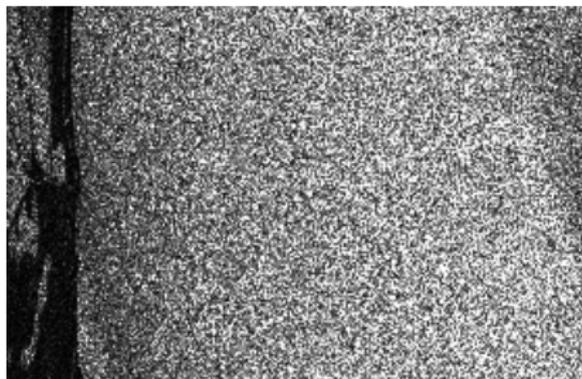
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- Multi-looking: spatial (or temporal) average

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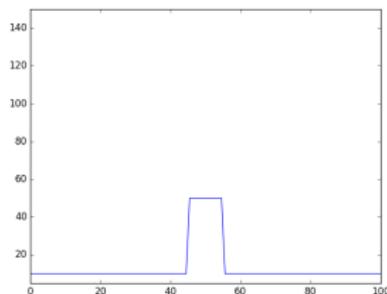
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Input signal

Multiplicative Rayleigh.

## Prior definition

In a Bayesian framework, classification  $\hat{u}$  is given by:

$$\hat{u} = \arg \max_u p(u|v) = p(v|u)\underline{p(u)}$$

- $p(v|u)$  is the likelihood  $\Rightarrow$  depends on the physics of the acquisition.
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## Prior definition

$p(\mathbf{u})$  is considered separable for each pixel and can:

- be constant and equal for each class:  $\forall i, p(u_i = 0) = p(u_i = 1) = \frac{1}{2}$
- be constant:  $\forall i, p(u_i = 0) = x$  and  $p(u_i = 1) = (1 - x)$
- enforce spatial properties

In this case,

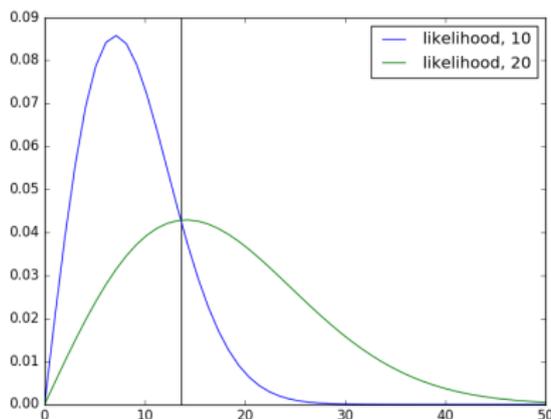
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Separable likelihood  $\Rightarrow$  threshold.

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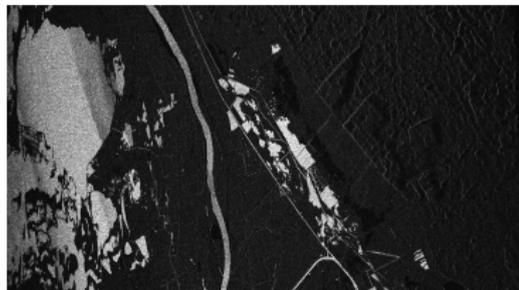


Threshold for  $\mu_0 = 10$  and  $\mu_1 = 20$

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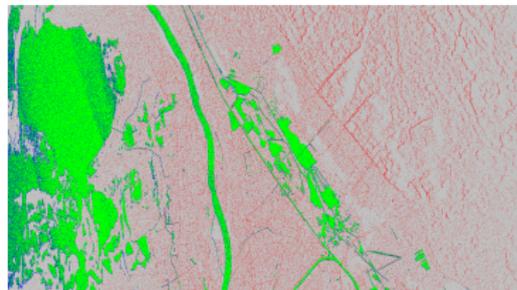
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True positive

True negative



False positive

False negative

## Prior definition

$p(\mathbf{u})$  is considered separable for each pixel and can:

- be constant and equal for each class:  $\forall i, p(u_i = 0) = p(u_i = 1) = \frac{1}{2}$
- be constant:  $\forall i, p(u_i = 0) = x$  and  $p(u_i = 1) = 1 - x$
- enforce spatial properties

It is a weighted threshold.

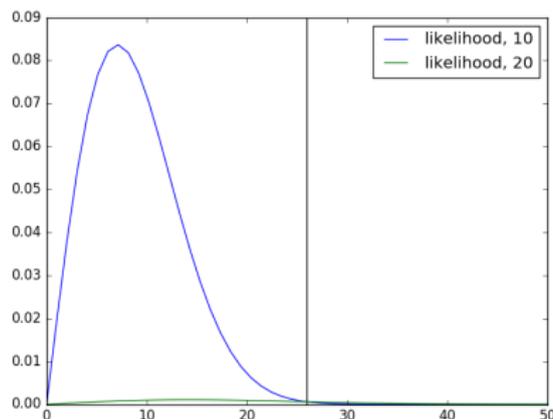
Inland water accounts for 2.5% of the surface:

- $\forall i, p(u_i = 0) = 0.975$
- $\forall i, p(u_i = 1) = 0.025$

## Prior definition

$p(\mathbf{u})$  is considered separable for each pixel and can:

- be constant and equal for each class:  $\forall i, p(u_i = 0) = p(u_i = 1) = \frac{1}{2}$
- **be constant:**  $\forall i, p(u_i = 0) = x$  and  $p(u_i = 1) = 1 - x$
- enforce spatial properties

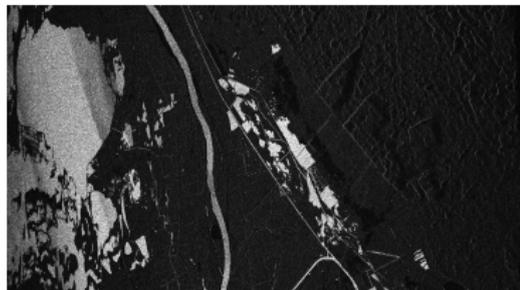


Threshold for  $\mu_0 = 10$  and  $\mu_1 = 20$

## Prior definition

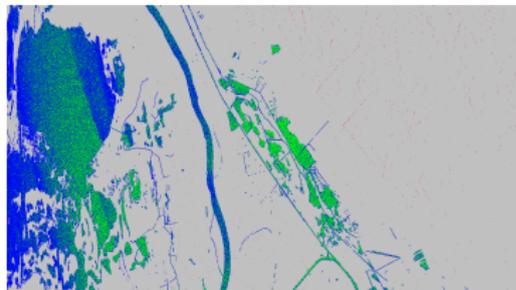
$p(\mathbf{u})$  is considered separable for each pixel and can:

- be constant and equal for each class:  $\forall i, p(u_i = 0) = p(u_i = 1) = \frac{1}{2}$
- be constant:  $\forall i, p(u_i = 0) = x$  and  $p(u_i = 1) = 1 - x$
- enforce spatial properties



True positive

True negative



False positive

False negative

## Prior definition

$p(\mathbf{u})$  is considered separable for each pixel and can:

- be constant and equal for each class:  $\forall i, p(u_i = 0) = p(u_i = 1) = \frac{1}{2}$
- be constant:  $\forall i, p(u_i = 0) = x$  and  $p(u_i = 1) = (1 - x)$
- enforce spatial properties

## Enforcing compactness

Different approaches:

- Denoising before classification.

**Main idea:** denoising reduces variations of the speckle  
⇒ pixel-based classification possible.

- [Liu and Jezek, 2004]: Lee filter [Lee, 1981] (local)
- [Cazals et al., 2016]: Perona-Malik filter [Perona and Malik, 1990] (anisotrope)
- [Cao et al., 2011]: Multi scaling.
- Non-local approaches (e.g. [Deledalle et al., 2015]) could be used.

## Enforcing compactness

Different approaches:

- Denoising before classification.
- Segmentation before classification.

**Main idea:** segment in homogeneous regions  
⇒ easier classification.

- Edge detection adapted to SAR  
[Touzi et al., 1988, Fjørtoft et al., 1998].
- Level-set [Ben Ayed et al., 2005].
- Active contours [Silveira et al., 2009].

## Enforcing compactness

Different approaches:

- Denoising before classification.
- Segmentation before classification.
- **Markov Random Fields**

# Markov Random Fields

## ■ Energy:

$$\begin{aligned}
 \hat{\mathbf{u}} &= \arg \max_{\mathbf{u}} p(\mathbf{u}|\mathbf{v}) \\
 &= \arg \max_{\mathbf{u}} p(\mathbf{v}|\mathbf{u})p(\mathbf{u}) \\
 &= \arg \min_{\mathbf{u}} -\log(p(\mathbf{v}|\mathbf{u})) - \log(p(\mathbf{u})) \\
 &= \arg \min_{\mathbf{u}} \mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(\mathbf{v}_i|\mathbf{u}_i) + \beta \sum_{i \sim j} \psi(\mathbf{u}_i, \mathbf{u}_j)
 \end{aligned}$$

$i \sim j \Rightarrow i$  and  $j$  are neighbor pixels



Simulated SWOT  
amplitude image ( $\mathbf{v}$ ).

# Markov Random Fields

- Energy:

$$\hat{\mathbf{u}} = \arg \min_{\mathbf{u}} \mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(v_i | u_i) + \beta \sum_{i \sim j} \psi(u_i, u_j)$$

$i \sim j \Rightarrow i$  and  $j$  are neighbor pixels

- Data term (in amplitude) [Goodman, 2007]:

$$\begin{aligned} \text{DT}(v_i | u_i) &= -\log(p(v_i | u_i)) \\ &= 2 \log(\mu_{u_i}) + \frac{v_i^2}{\mu_{u_i}^2}, \end{aligned}$$

with  $\mu_{u_i}$  the local reflectivity at pixel  $i$  given the class  $u_i$ .



Simulated SWOT amplitude image ( $\mathbf{v}$ ).

# Markov Random Fields

- Energy:

$$\hat{\mathbf{u}} = \arg \min_{\mathbf{u}} \mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(\mathbf{v}_i | \mathbf{u}_i) + \beta \sum_{i \sim j} \psi(\mathbf{u}_i, \mathbf{u}_j)$$

$i \sim j \Rightarrow i$  and  $j$  are neighbor pixels

- Prior: Ising model on neighbors:

$$\psi(a, b) = \begin{cases} 1 & \text{if } a \neq b \\ 0 & \text{if } a = b \end{cases}$$



Simulated SWOT  
amplitude image ( $\mathbf{v}$ ).

## Markov Random Fields

- Energy:

$$\hat{\mathbf{u}} = \arg \min_{\mathbf{u}} \mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(\mathbf{v}_i | \mathbf{u}_i) + \beta \sum_{i \sim j} \psi(\mathbf{u}_i, \mathbf{u}_j)$$

$i \sim j \Rightarrow i$  and  $j$  are neighbor pixels

- $\beta$  tunes the regularization level.



Simulated SWOT  
amplitude image ( $\mathbf{v}$ ).

## Markov Random Fields

- Energy:

$$\hat{\mathbf{u}} = \arg \min_{\mathbf{u}} \mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(\mathbf{v}_i | \mathbf{u}_i) + \beta \sum_{i \sim j} \psi(\mathbf{u}_i, \mathbf{u}_j)$$

$i \sim j \Rightarrow i$  and  $j$  are neighbor pixels

- Optimization: ICM, simulated annealing, **graphcuts**.



Simulated SWOT  
amplitude image ( $\mathbf{v}$ ).

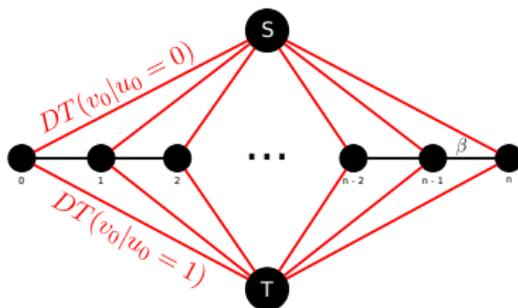
# Graphcut optimization

$$\mathcal{E}(\mathbf{u}) = \sum_i \text{DT}(v_i | u_i) + \beta \sum_{i \sim j} \psi(u_i, u_j)$$

with:

$$\psi(a, b) = \begin{cases} 1 & \text{si } a \neq b \\ 0 & \text{si } a = b \end{cases}$$

Finding minimum of  $\mathcal{E}(\mathbf{u}) \iff$  finding the minimum cut in:

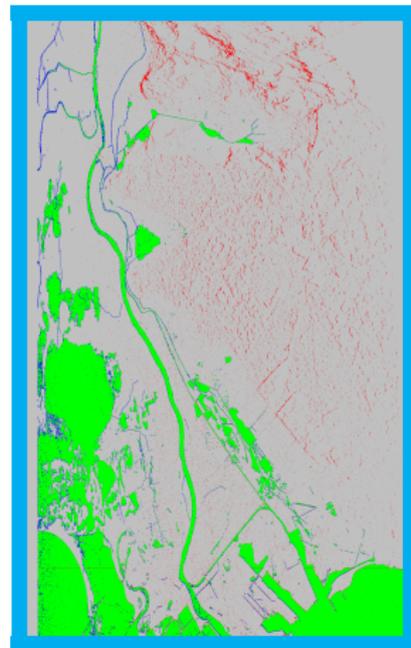


Graph construction for the optimization of the Ising model (here in the 1D case).  
[Greig et al., 1989]

## Results

 $v$ 

Ground truth

 $u$ 

True positive

True negative

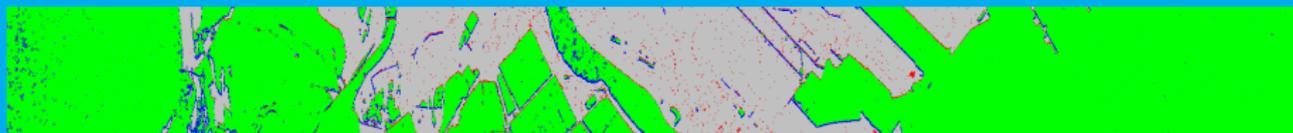
False positive

False negative

# Problem

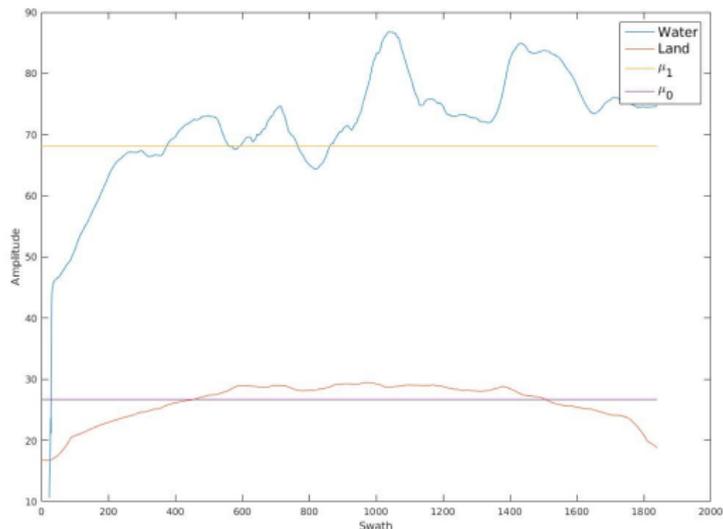
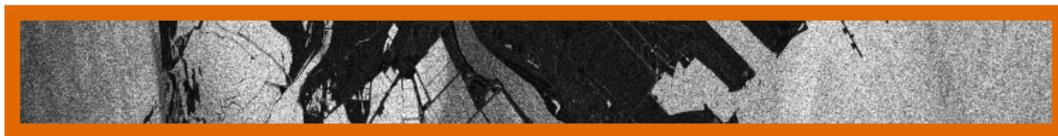


$v$



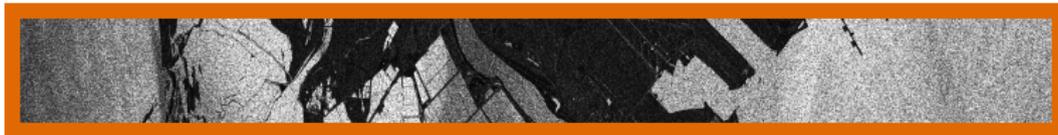
$u$

# Problem



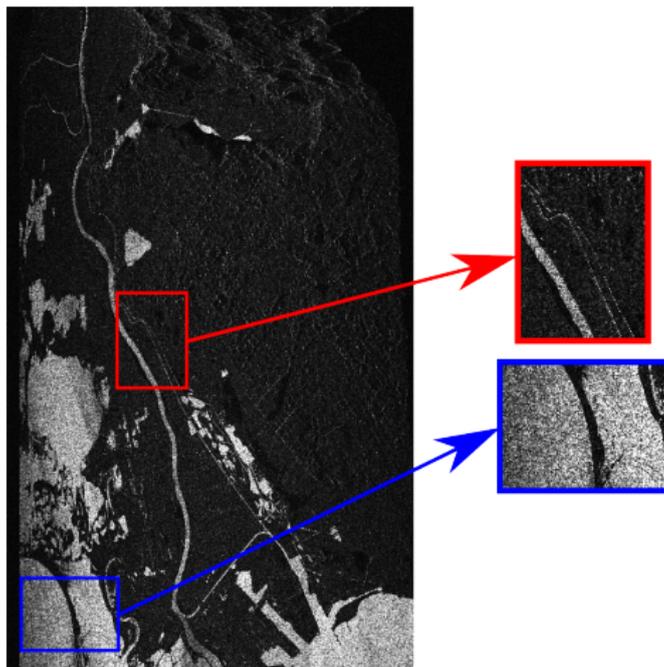
Average evolution of the radiometry parameters of each class through swath and MLE of a constant reflectivity.

## Problem



Local variations in surface roughness (wind, turbulence. . .) or slope (topography)

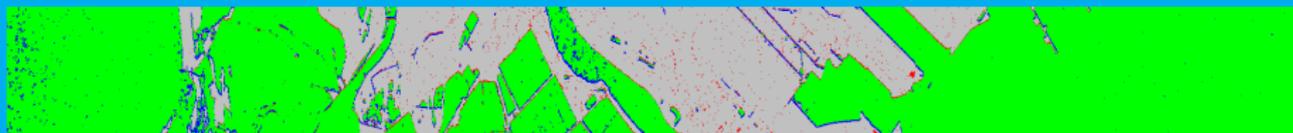
# Problem



# Problem

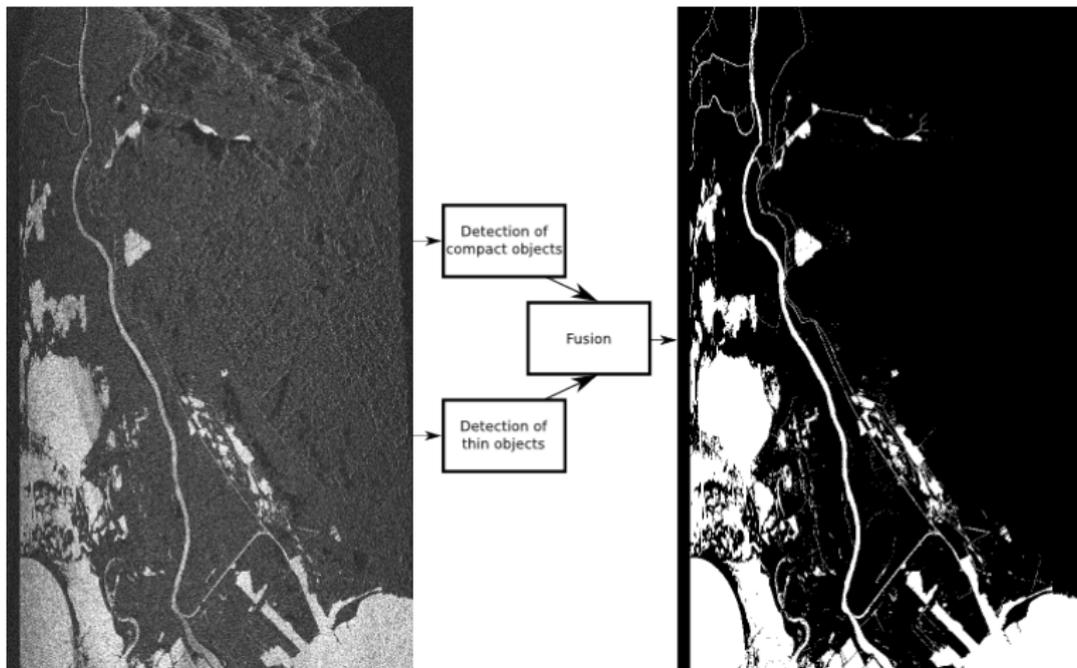


$v$

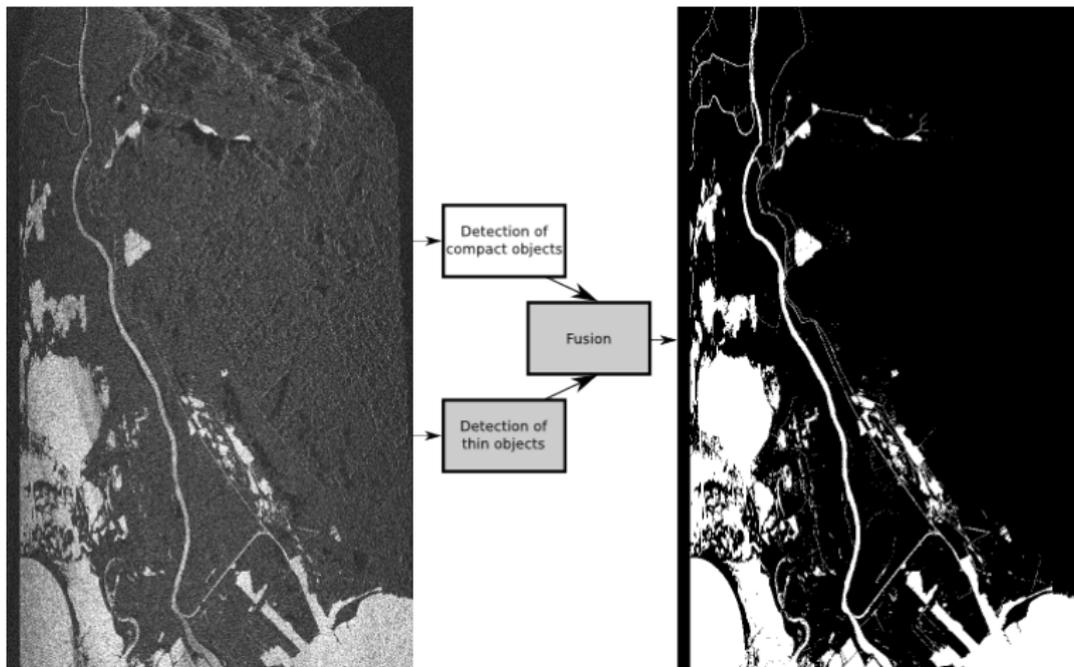


$u$

# SWOT water detection toolchain

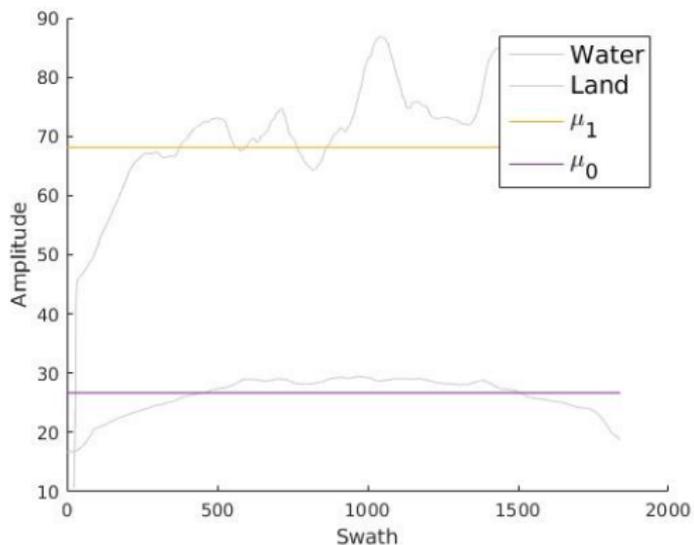


# SWOT water detection toolchain



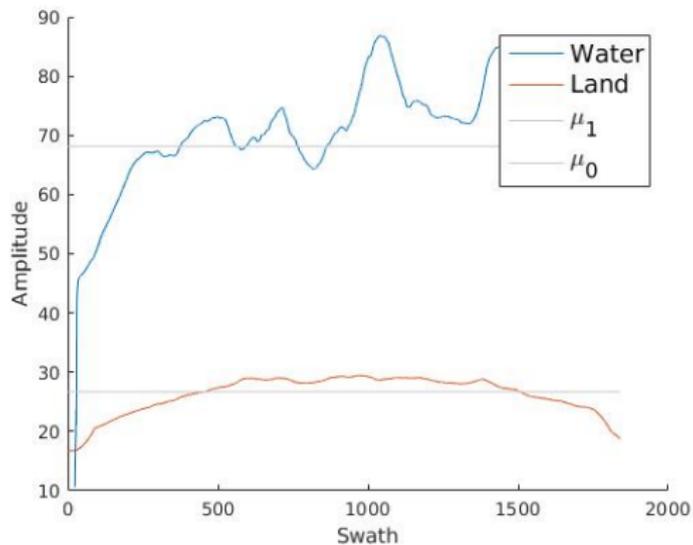
## Variable parameters

$$DT(v_i, u_i) = 2 \log(\mu_{u_i}) + \frac{v_i^2}{\mu_{u_i}^2}$$



## Variable parameters

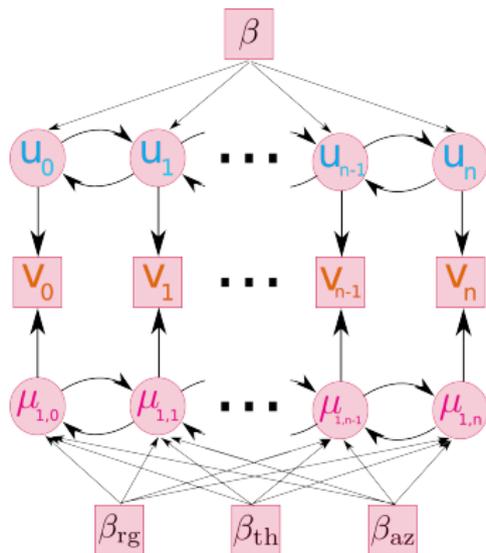
$$DT(v_i, u_i) = 2 \log(\mu_{u_i}) + \frac{v_i^2}{\mu_{u_i}^2}$$



## Proposed model

Four random fields:

$v$	$u$	$\mu$	$\mu^0$
observation	classification	parameter maps	initial parameter maps



Graphical representation of the dependencies between variables in the 1D case.

## Proposed model

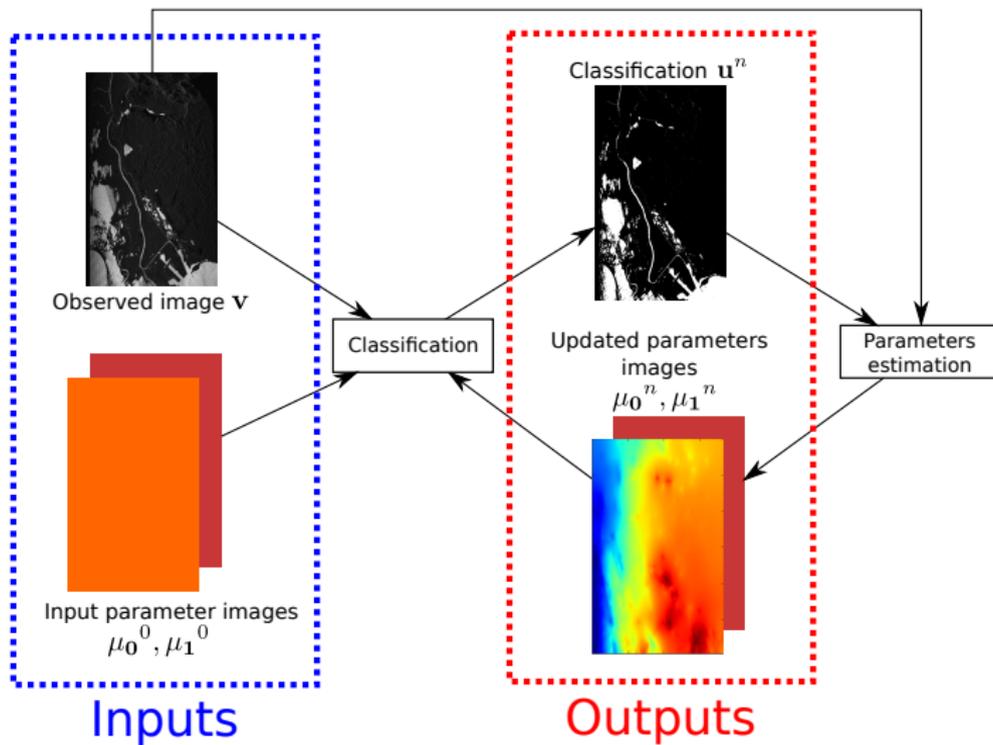
Four random fields:

$v$	$u$	$\mu$	$\mu^0$
observation	classification	parameter maps	initial parameter maps

With  $\log(x) = \tilde{x}$ :

$$\begin{aligned}
 \mathcal{E}_{\text{MRF2}}(\mathbf{u}) &= \sum_i \text{DT}(v_i | u_i, \mu_{1,i}, \mu_{0,i}) \\
 &+ \beta \sum_{i \sim j} \psi(u_i, u_j) \\
 &+ \beta_{rg} \sum_{(i,j) \in \mathcal{N}_{rg}} (\widetilde{\mu_{0,i}} - \widetilde{\mu_{0,j}})^2 + \beta_{az} \sum_{(i,j) \in \mathcal{N}_{az}} (\widetilde{\mu_{0,i}} - \widetilde{\mu_{0,j}})^2 + \beta_{th} \sum_i (\widetilde{\mu_{0,i}} - \widetilde{\mu_{0,i}^0})^2 \\
 &+ \beta_{rg} \sum_{(i,j) \in \mathcal{N}_{rg}} (\widetilde{\mu_{1,i}} - \widetilde{\mu_{1,j}})^2 + \beta_{az} \sum_{(i,j) \in \mathcal{N}_{az}} (\widetilde{\mu_{1,i}} - \widetilde{\mu_{1,j}})^2 + \beta_{th} \sum_i (\widetilde{\mu_{1,i}} - \widetilde{\mu_{1,i}^0})^2
 \end{aligned}$$

## Proposed toolchain



## Parameter estimation

To obtain the water parameter map at  $n^{\text{th}}$  iteration  $\mu_1^n$ :

- use the observed value for pixel  $i$  iff  $u_i^n = 1$ ;
- neighbor pixels should have close values;
- it should be close to the initial solution (i.e. theoretical parameters);

$\mu_1^n \sim \text{Nakagami} \Rightarrow \widetilde{\mu_1^n} \sim \text{Fisher-Tippett} \simeq \text{Normal (where } \log(x) = \widetilde{x}\text{)}.$

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$$\mathcal{E}_{\text{param}}(\widetilde{\mu}_1^n) = \sum_i u_i^n (\widetilde{\mu}_{1,i}^n - \widetilde{v}_i)^2$$

## Parameter estimation

To obtain the water parameter map at  $n^{\text{th}}$  iteration  $\mu_1^n$ :

- use the observed value for pixel  $i$  iff  $u_i^n = 1$ ;
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$$\begin{aligned} \mathcal{E}_{\text{param}}(\widetilde{\mu}_1^n) &= \sum_i u_i^n (\widetilde{\mu}_{1,i}^n - \widetilde{v}_i)^2 \\ &+ \beta_{\text{rg}} \sum_{(i,j) \in \mathcal{N}_{\text{rg}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{range} \text{ direction.} \\ &+ \beta_{\text{az}} \sum_{(i,j) \in \mathcal{N}_{\text{az}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{azimuth} \text{ direction.} \end{aligned}$$

## Parameter estimation

To obtain the water parameter map at  $n^{\text{th}}$  iteration  $\mu_1^n$ :

- use the observed value for pixel  $i$  iff  $u_i^n = 1$ ;
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$$\begin{aligned}
 \mathcal{E}_{\text{param}}(\widetilde{\mu}_1^n) &= \sum_i u_i^n (\widetilde{\mu}_{1,i}^n - \widetilde{v}_i)^2 \\
 &+ \beta_{\text{rg}} \sum_{(i,j) \in \mathcal{N}_{\text{rg}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{range} \text{ direction.} \\
 &+ \beta_{\text{az}} \sum_{(i,j) \in \mathcal{N}_{\text{az}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{azimuth} \text{ direction.} \\
 &+ \beta_{\text{th}} \sum_i (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,i}^0)^2 && \text{regularization with respect to initialization} \\
 &&& \text{(theoretical parameters).}
 \end{aligned}$$

## Parameter estimation

To obtain the water parameter map at  $n^{\text{th}}$  iteration  $\mu_1^n$ :

- use the observed value for pixel  $i$  iff  $u_i^n = 1$ ;
- neighbor pixels should have close values;
- it should be close to the initial solution (i.e. theoretical parameters);

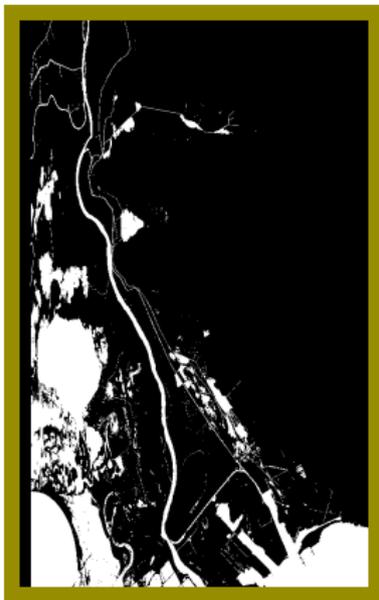
$\mu_1^n \sim \text{Nakagami} \Rightarrow \widetilde{\mu}_1^n \sim \text{Fisher-Tippett} \simeq \text{Normal}$  (where  $\log(x) = \widetilde{x}$ ).

$$\begin{aligned}
 \mathcal{E}_{\text{param}}(\widetilde{\mu}_1^n) &= \sum_i u_i^n (\widetilde{\mu}_{1,i}^n - \widetilde{v}_i)^2 \\
 &+ \beta_{\text{rg}} \sum_{(i,j) \in \mathcal{N}_{\text{rg}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{range} \text{ direction.} \\
 &+ \beta_{\text{az}} \sum_{(i,j) \in \mathcal{N}_{\text{az}}} (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,j}^n)^2 && \text{spatial regularization for } \mathbf{azimuth} \text{ direction.} \\
 &+ \beta_{\text{th}} \sum_i (\widetilde{\mu}_{1,i}^n - \widetilde{\mu}_{1,i}^0)^2 && \text{regularization with respect to initialization} \\
 &&& \text{(theoretical parameters).}
 \end{aligned}$$

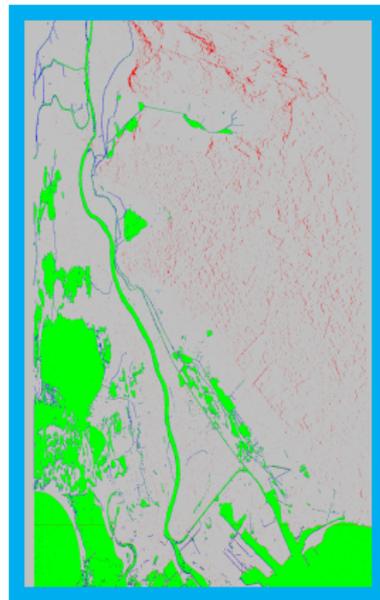
Quadratic function  $\Rightarrow$  optimized using conjugate gradient.

## Results

Camargue Po Kaw

 $v$ 

Ground truth

 $u$ 

True positive

True negative

False positive

False negative

## Results

Camargue Po Kaw

	ML	MAP	MRF Constant	Proposed model
TPR	83.26%	39.94%	91.27%	92.78%
FPR	7.54%	0.32%	2.11%	1.64%
MCC	0.70	0.58	0.88	0.91
ER	54.85%	61.69%	19.41%	15.52%

$$\text{True positive rate: } TPR = \frac{TP}{TP + FN}$$

$$\text{False positive rate: } FPR = \frac{FP}{FP + TN}$$

$$MCC = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$$

$$\text{Error rate: } ER = \frac{FP + FN}{TP + FN}$$

# Results

Camargue

Po

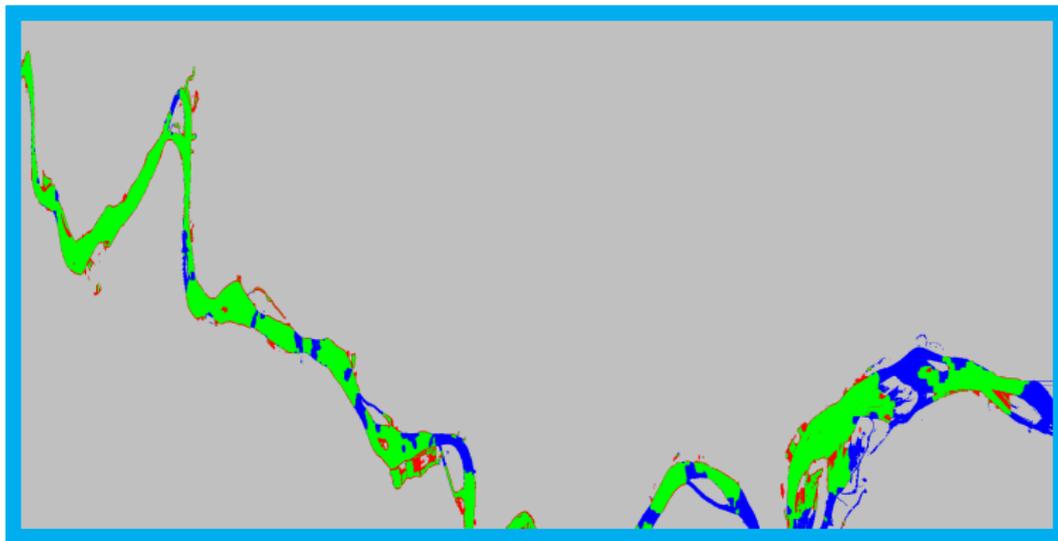
Kaw



Presence of "dark water"

## Results

Camargue Po Kaw



True positive

True negative

False positive

False negative

## Results

	Camargue	Po	Kaw	
	ML	MAP	MRF Constant	Proposed model
TPR	69.31%	53.67%	71.41%	74.24%
FPR	5.61%	0.34%	0.72%	0.80%
MCC	0.52	0.69	0.77	0.78
ER	119.26%	51.60%	39.95%	38.40%

$$\text{True positive rate: } TPR = \frac{TP}{TP + FN}$$

$$\text{False positive rate: } FPR = \frac{FP}{FP + TN}$$

$$MCC = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$$

$$\text{Error rate: } ER = \frac{FP + FN}{TP + FN}$$

## Results

Camargue Po Kaw

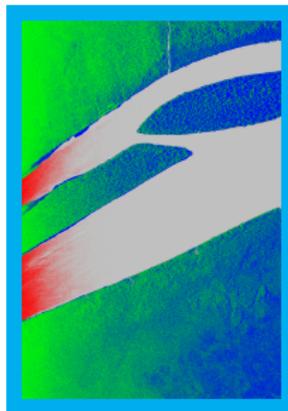
Acquired by airborne sensor SETHI (ONERA): P-band, high incidence angle.



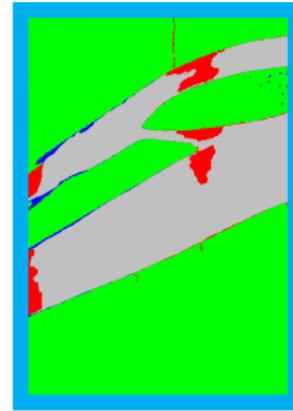
v



Ground truth



ML



Proposed model

True positive

True negative

False positive

False negative

## Results

	Camargue	Po	Kaw	
	ML	MAP	MRF Constant	Proposed model
TPR	54.49%	27.99%	79.88%	99.00%
FPR	7.06%	2.85%	7.78%	9.58%
MCC	0.46	0.30	0.68	0.91
ER	48.93%	73.39%	23.90%	5.66%

$$\text{True positive rate: } \text{TPR} = \frac{TP}{TP + FN}$$

$$\text{False positive rate: } \text{FPR} = \frac{FP}{FP + TN}$$

$$\text{MCC} = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$$

$$\text{Error rate: } \text{ER} = \frac{FP + FN}{TP + FN}$$

## Conclusion

### 1st contribution

- Dedicated methods for large but compact objects in SWOT images adapted to specific SWOT characteristics.
  - Applicable when antenna pattern can not be inverted or when there are strong local variations in the image.
  - Based on a widely-used model, with the addition of parameters estimation.
- 
- Integration in SWOT toolchain.
  - Large scale testing in progress.

Sylvain Lobry, Loïc Denis, Florence Tupin, Roger Fjørtoft,

*Double MRF for water classification in SAR images by joint detection and reflectivity estimation*, IGARSS, USA, 2017.

## Conclusion

### 2nd contribution

A method for the detection of thin elements in SWOT images.  
Combination of simple processing steps, with a MRF definition taking into account geometrical priors.

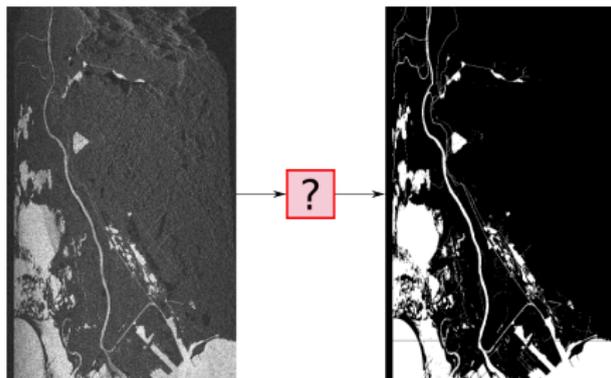
Sylvain Lobry, Florence Tupin, Roger Fjørtoft,

*Unsupervised detection of thin water surfaces in SWOT images based on segment detection and connection, IGARSS, USA, 2017.*

# Outline

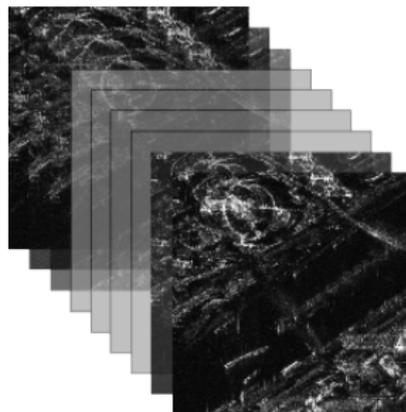
## Part 1

Water detection in SWOT  
amplitude images



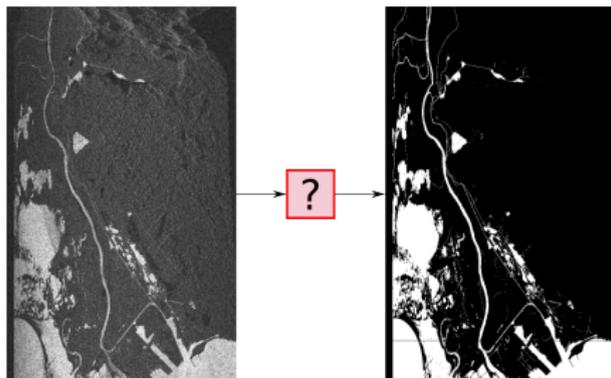
## Part 2

Processing of multi-temporal series  
of SAR images

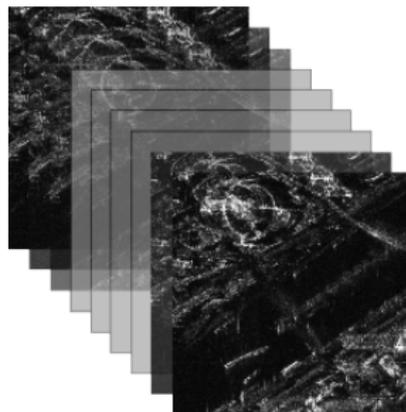


## Outline

Part 1  
Water detection in SWOT  
amplitude images

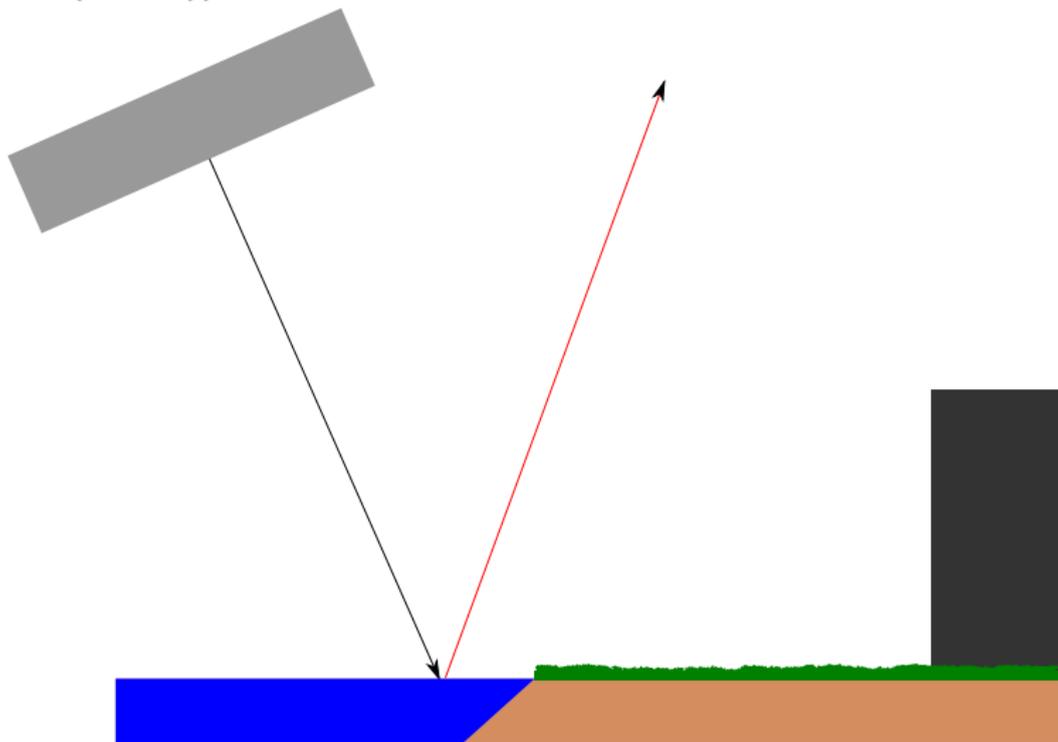


Part 2  
Processing of multi-temporal series  
of SAR images



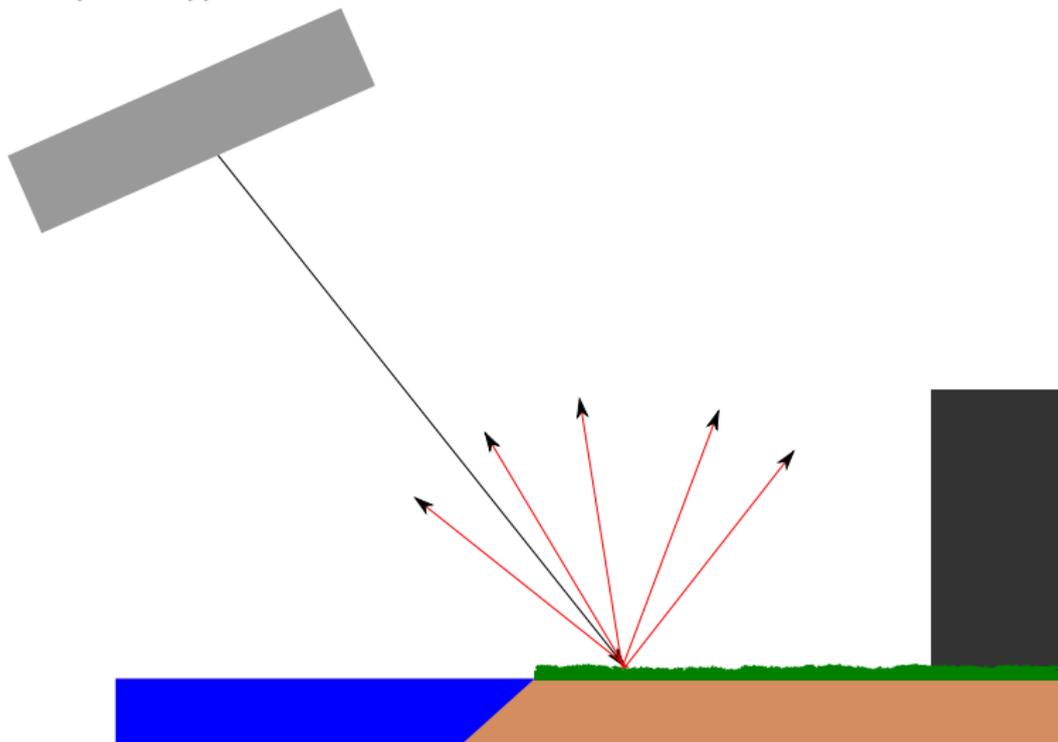
## Strong scatterers

With classical SAR systems (e.g. TerraSAR-X (DLR): X-band (9.65GHz), incidence ( $\approx 30^\circ$ )):



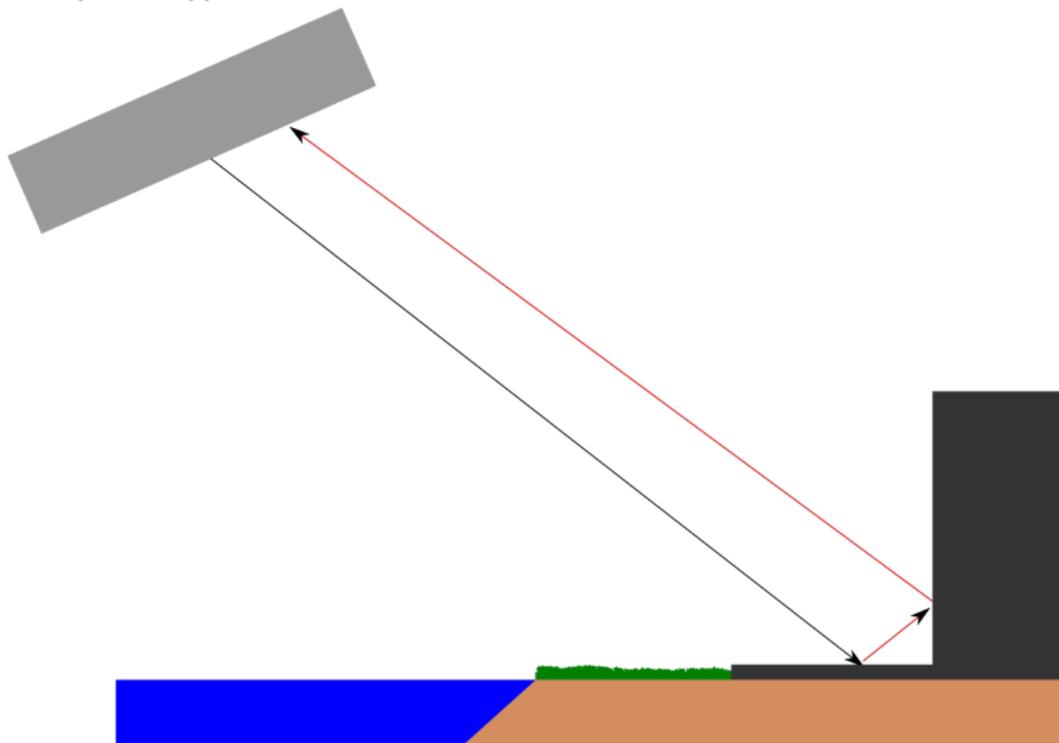
## Strong scatterers

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## Strong scatterers

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## Goal

- Man-made structures  $\Rightarrow$  strong scatterers in images.
- Problems: What is a strong scatterer? How to detect it?

## Goal

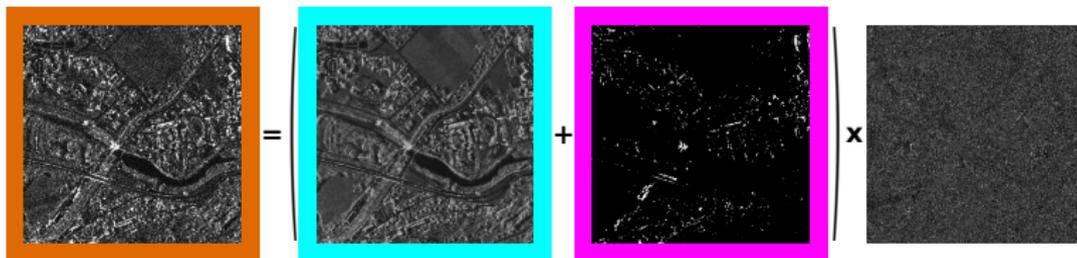
- Man-made structures  $\Rightarrow$  strong scatterers in images.
- Problems: **What is a strong scatterer?** How to detect it?

Strong scatterer: point with a radiometry at least an order of magnitude higher than its surrounding area.

Model (for one point of the image):

$$\begin{aligned} v_{t,i} &= u_{t,i} \times n_{t,i} \\ &= (b_{t,i} + s_{t,i}) \times n_{t,i}, \end{aligned}$$

with  $v_{t,i}$  the observation,  $b_{t,i}$  the background and  $s_{t,i}$  the strong scatterer



## Goal

- Man-made structures  $\Rightarrow$  strong scatterers in images.
- Problems: What is a strong scatterer? **How to detect it?**

Likelihood ratio:

$$\log \frac{p(\{v_{t,i}\} | b_{t,i} + s_{t,i})}{p(\{v_{t,i}\} | b_{t,i} + 0)} \underset{\mathcal{H}_0}{\overset{\mathcal{H}_1}{\geq}} \lambda.$$

New problem: values for the background  $b_{t,i}$  and for the strong scatterer  $s_{t,i}$ ?

## Goal

- Man-made structures  $\Rightarrow$  strong scatterers in images.
- Problems: What is a strong scatterer? **How to detect it?**

Values for the background  $b_{t,i}$  and for the strong scatterer  $s_{t,i}$ ? We need to know where are the strong scatterers.

## Goal

- Man-made structures  $\Rightarrow$  strong scatterers in images.
- Problems: What is a strong scatterer? How to detect it?

## Proposed solution

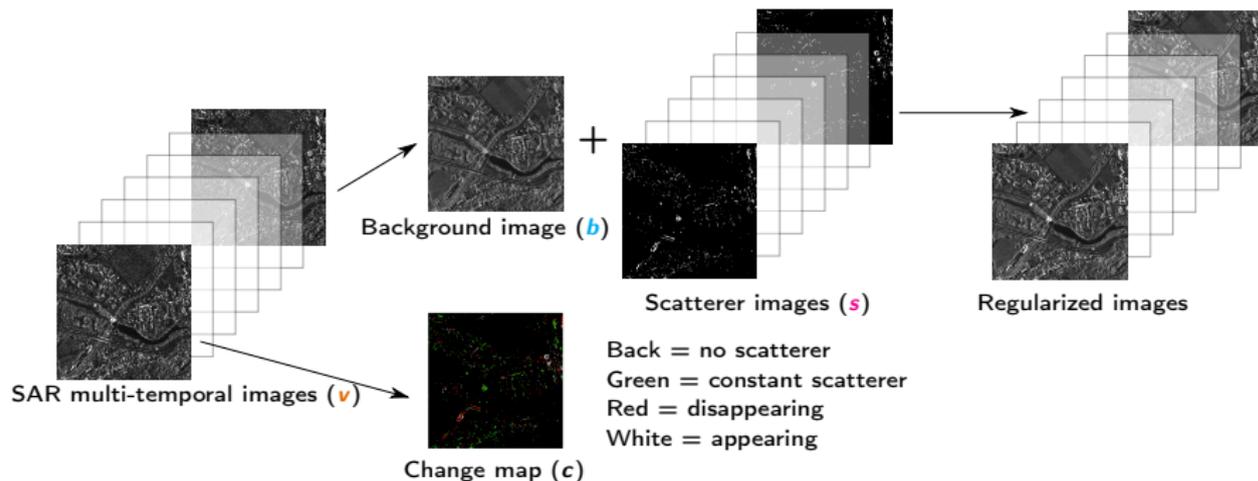
Joint resolution [Denis et al., 2010]

- An estimation problem:  $b_{t,i}$  and  $s_{t,i}$ .
- A detection problem: the scatterers  $s_{t,i} > 0$  and the changes

Different models:

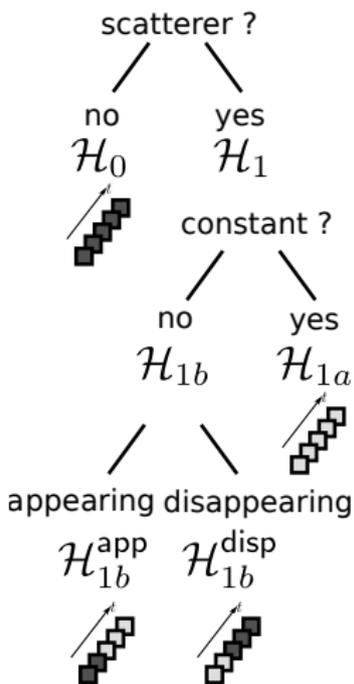
- Multiple backgrounds + multiple scatterers.
- One background + multiple scatterers.
- **One background + multiple scatterers + changes.**

## Objective



Results on a time-series of TerraSAR-X images of Saint-Gervais, France.  
13 images (05/31/09-11/25/2011).  
Projects MTH0232, LAN 2708 and LAN1746.

# A detection problem



In one point, hierarchical hypothesis test:

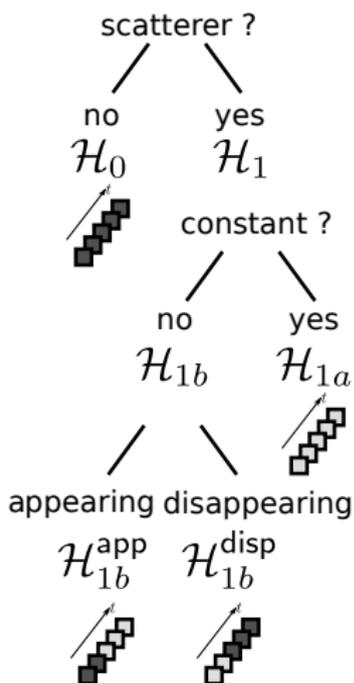
- Scatterers detection:

- Hypothesis "Absence of a scatterer":  $\mathcal{H}_0$
- Hypothesis "Presence of a scatterer":  $\mathcal{H}_1$

- Change detection:

- Hypothesis "Constant scatterer":  $\mathcal{H}_{1a}$
- Hypothesis "Change":  $\mathcal{H}_{1b}$ 
  - $\Rightarrow$  "Appearance":  $\mathcal{H}_{1b}^{\text{app}}$  at one date  $t_{ci}$
  - $\Rightarrow$  "Disappearance":  $\mathcal{H}_{1b}^{\text{disp}}$  at one date  $t_{ci}$

## A detection problem



Negative log-likelihood: function of the background and strong scatterers radiometries for each hypothesis:

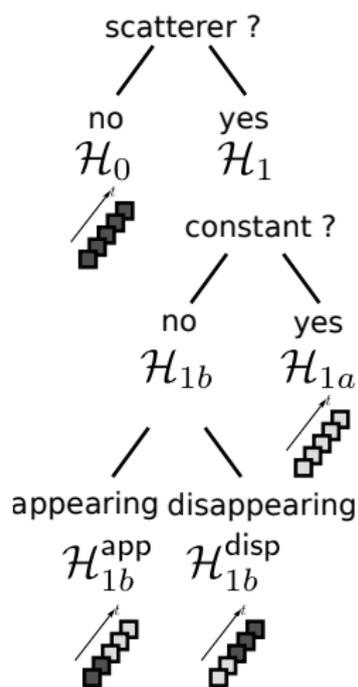
$$\mathcal{L}_0(b_i) = \sum_t \ell(v_{t,i}, b_i, 0)$$

$$\mathcal{L}_{1a}(b_i, r) = \sum_t \ell(v_{t,i}, b_i, r)$$

$$\mathcal{L}_{1b}^{\text{app}}(b_i, r, t_{c_i}) = \sum_{t=1}^{t_{c_i}-1} \ell(v_{t,i}, b_i, 0) + \sum_{t=t_{c_i}}^n \ell(v_{t,i}, b_i, r)$$

$$\mathcal{L}_{1b}^{\text{dis}}(b_i, r, t_{c_i}) = \sum_{t=1}^{t_{c_i}-1} \ell(v_{t,i}, b_i, r) + \sum_{t=t_{c_i}}^n \ell(v_{t,i}, b_i, 0)$$

## Change detection



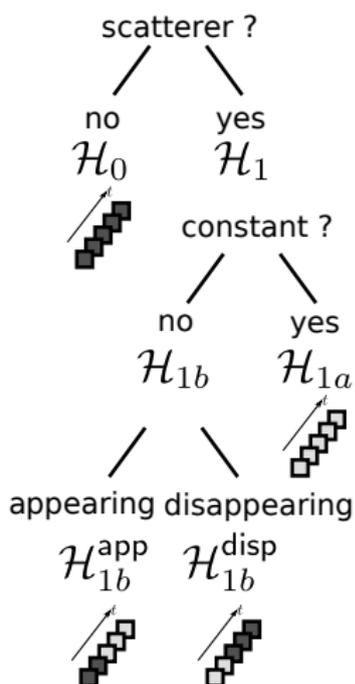
## Likelihood-ratio test

$$\log \frac{p(\{v_i\}|\mathcal{H}_{1b})}{p(\{v_i\}|\mathcal{H}_{1a})} \underset{\mathcal{H}_{1a}}{\overset{\mathcal{H}_{1b}}{\geq}} \eta.$$

For a given  $r$  and  $b_i$ : most probable date of appearance/disappearance?  $\Rightarrow$  GLRT:

$$\widehat{\mathcal{L}}_{1b}(b_i, r) + \eta \underset{\mathcal{H}_{1b}}{\overset{\mathcal{H}_{1a}}{\geq}} \mathcal{L}_{1a}(b_i, r),$$

## Change detection



Likelihood-ratio test

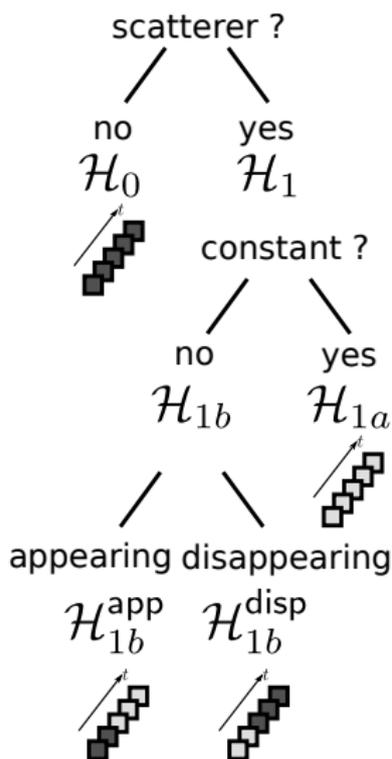
$$\log \frac{p(\{v_i\}|\mathcal{H}_{1b})}{p(\{v_i\}|\mathcal{H}_{1a})} \underset{\mathcal{H}_{1a}}{\overset{\mathcal{H}_{1b}}{\geq}} \eta.$$

with  $\widehat{\mathcal{L}}_{1b}(b_i, r)$ :

$$\widehat{\mathcal{L}}_{1b}(b_i, r) = \min_{t_{ci}} \min [\mathcal{L}_{1b}^{\text{app}}(b_i, r, t_{ci}), \mathcal{L}_{1b}^{\text{dis}}(b_i, r, t_{ci})].$$

using the estimated values for the background and for the scatterer on the considered dates (depends on  $t_{ci}$ ).

## Scatterers detection



Likelihood ratio test:

$$\log \frac{p(\{v_i\}|\mathcal{H}_1)}{p(\{v_i\}|\mathcal{H}_0)} \underset{\mathcal{H}_0}{\overset{\mathcal{H}_1}{\gtrless}} \lambda.$$

Maximum likelihood estimate for the radiometry of the strong scatterer  $\Rightarrow$  GLRT:

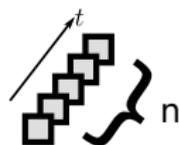
$$\widehat{\mathcal{L}}_1(b_i) + \lambda \underset{\mathcal{H}_1}{\overset{\mathcal{H}_0}{\gtrless}} \mathcal{L}_0(b_i),$$

with:

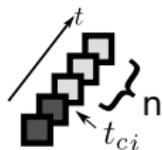
$$\widehat{\mathcal{L}}_1(b_i) = \min_r \min [\mathcal{L}_{1a}(b_i, r), \widehat{\mathcal{L}}_{1b}(b_i, r) + \eta].$$

## Optimal value for the strong scatterer

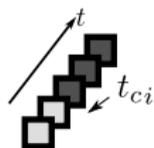
Maximum likelihood estimate (Rayleigh distribution) for the different scenarios:



$$r = \left[ \sqrt{\frac{1}{n} \sum_t v_i^2} - b_j \right]^+,$$



$$r = \left[ \sqrt{\frac{1}{n} \sum_{t=t_{ci}}^{t_{ci}+n} v_i^2} - b_j \right]^+,$$



$$r = \left[ \sqrt{\frac{1}{n} \sum_{t=1}^{t_{ci}} v_i^2} - b_j \right]^+,$$

## Background radiometry estimation

Negative log-likelihood of the background:

$$\widehat{\mathcal{L}}(b_i) = \min[\mathcal{L}_0(b_i), \widehat{\mathcal{L}}_1(b_i) + \lambda].$$

Prior: Piecewise-constant background  $\Rightarrow$  *Total variation* (TV):

$$-\log p(\mathbf{b}) = \mu \sum_{i \sim j} |b_i - b_j| \equiv \mu \text{TV}(\mathbf{b}),$$

*Maximum a posteriori* estimation:

$$\hat{\mathbf{b}} = \arg \min_{\mathbf{b} \in \mathbb{R}^m} \sum_i \widehat{\mathcal{L}}(b_i) + \mu \text{TV}(\mathbf{b}),$$

such that  $\mathbf{b} \geq 0$

## MAP model

$$\arg \min_{(\mathbf{d}, \mathbf{c}, \mathbf{a}) \in \{0,1\}^{m \times 3}} \sum_{i,t} \ell(\mathbf{v}_i, \mathbf{b}_i, \mathbf{s}_{t,i}) + \lambda \|\mathbf{d}\|_0 + \eta \|\mathbf{c}\|_0 + \mu \text{TV}(\mathbf{b})$$

$$\mathbf{b} \in \mathbb{R}^m$$

$$\mathbf{r} \in \mathbb{R}^m$$

$$\mathbf{s} \in \mathbb{R}^{m \times n}$$

$$\mathbf{t}_c \in \{2, \dots, n\}^m$$

such that

$$\forall i, \forall t, \quad (d_i - 1) \cdot \mathbf{s}_{t,i} = 0$$

$$\forall i, \forall t, \quad (c_i - 1) \cdot (\mathbf{s}_{t,i} - \mathbf{r}) = 0$$

$$\forall i, \forall t < t_{c_i}, \quad c_i \cdot a_i \cdot \mathbf{s}_{t,i} = 0$$

$$\forall i, \forall t \geq t_{c_i}, \quad c_i \cdot a_i \cdot (\mathbf{s}_{t,i} - \mathbf{r}) = 0$$

$$\forall i, \forall t < t_{c_i}, \quad c_i \cdot (1 - a_i) \cdot (\mathbf{s}_{t,i} - \mathbf{r}) = 0$$

$$\forall i, \forall t \geq t_{c_i}, \quad c_i \cdot (1 - a_i) \cdot \mathbf{s}_{t,i} = 0$$

$$\forall i, \quad \mathbf{b}_i \geq 0$$

$$\forall i, \quad \mathbf{r} \geq 0$$

with  $d_i = 1$ : scatterer at  $i$ , and  $c_i$ : change at  $i$ .

# Optimization

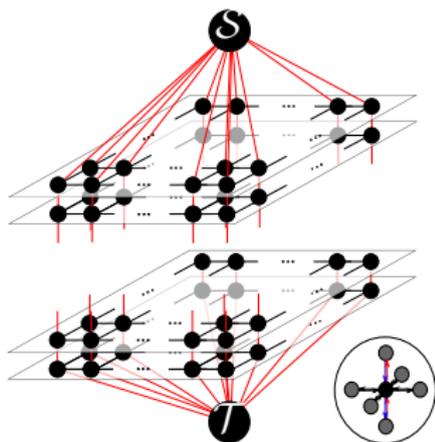
2-steps resolution:

- Optimal values for the strong scatterers given a fixed background:  $\widehat{s_{t,i}(b_i)}$  (Hierarchical hypothesis tests)
- Sub-problem:

$$\sum_{i,t} \ell(v_i, b_i, \widehat{s_{t,i}(b_i)}) + \lambda \|\widehat{\mathbf{d}(b)}\|_0$$

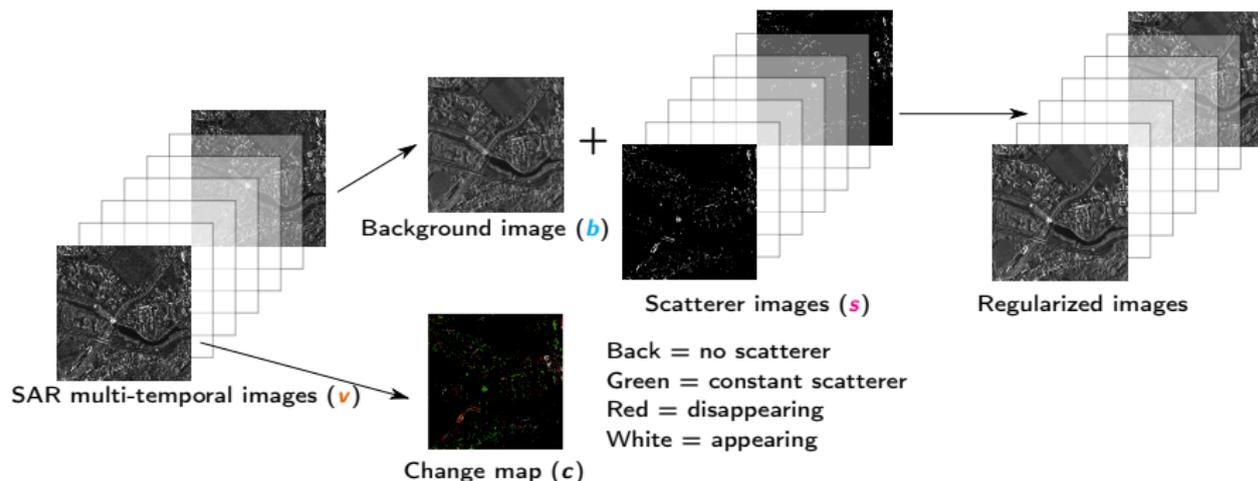
$$+ \eta \|\widehat{\mathbf{c}(b)}\|_0 + \mu \text{TV}(\mathbf{b})$$

- Sum of separable terms depending on  $\mathbf{b}$  + pair-wise convex prior  $\Rightarrow$  graph-cut optimization



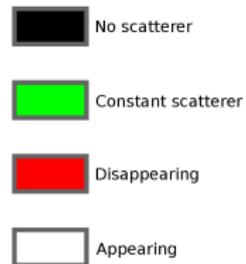
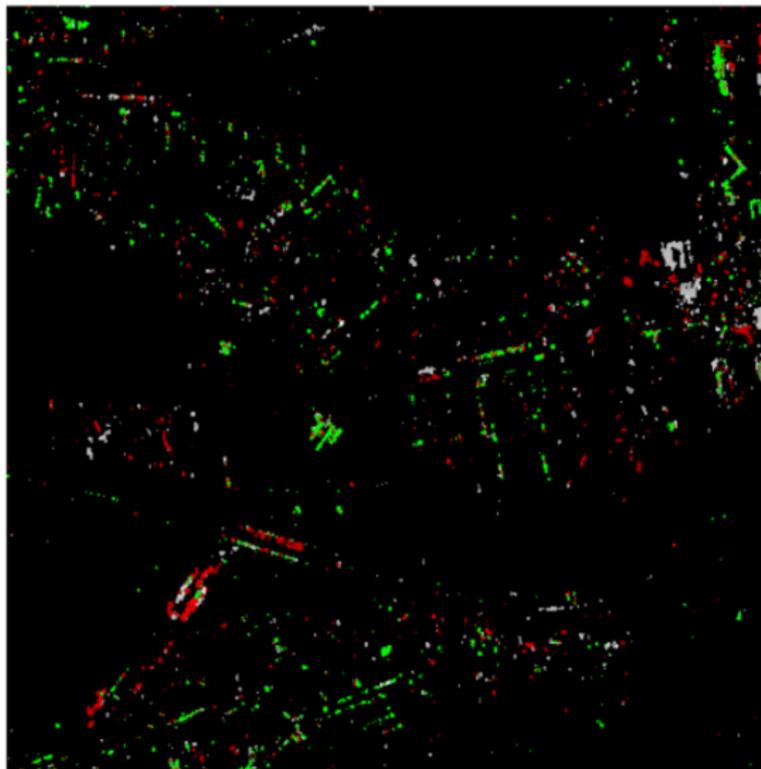
Graph construction based on [Ishikawa, 2003].

## Results

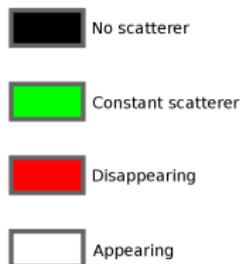
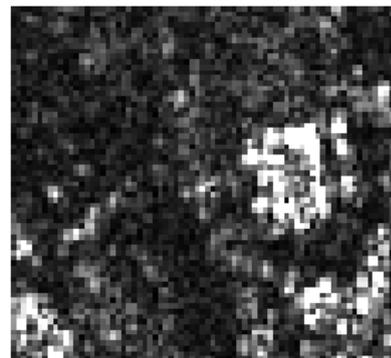
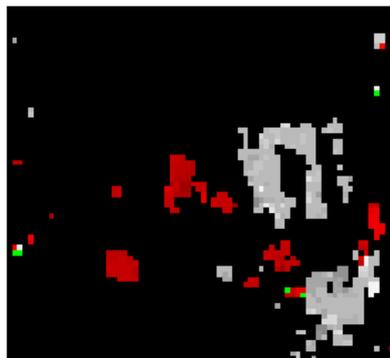
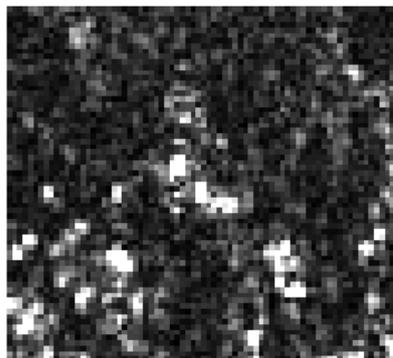


Results on a time-series of TerraSAR-X images of Saint-Gervais, France.  
13 images (05/31/09-11/25/2011).  
Projects MTH0232, LAN 2708 and LAN1746.

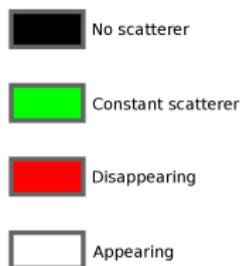
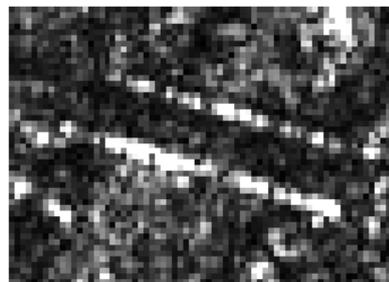
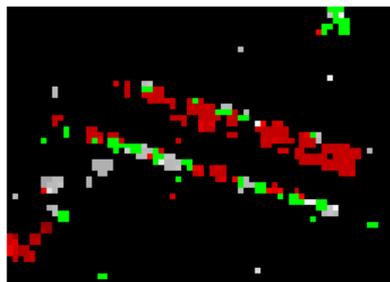
# Results



# Results



# Results



## Conclusion

### 3rd contribution

Model for regularization, scatterers detection and change detection for SAR urban time series.

- Semi-automatic parameters tuning.
- Exact optimization.
- **Only one model presented: several variants studied.**

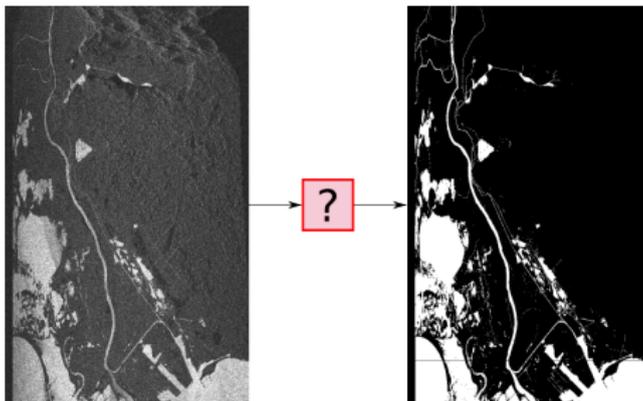
Sylvain Lobry, Loïc Denis, Florence Tupin, Weiying Zhao,  
*Décomposition de séries temporelles d'images SAR pour la détection de changement,*  
Traitement du Signal (GRETSI, Lavoisier)

Sylvain Lobry, Loïc Denis, Florence Tupin,  
*Multi-temporal SAR image decomposition into strong scatterers, background, and speckle,* IEEE JSTARS, 2016

## Conclusion

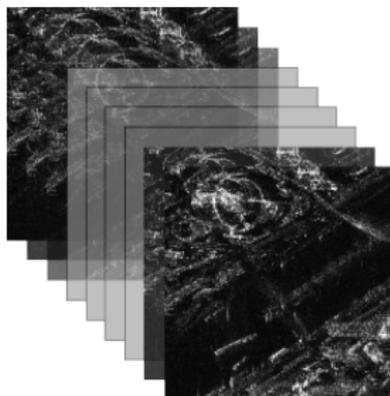
- Water detection:
  - two models to estimate variable parameters (Region-based and **Markovian**).
  - Thin-elements detection.
- Multi-temporal urban SAR processing:
  - model for time-series regularization.
  - Model for strong scatterers detection.
  - **Model for change detection.**
- Similarities for the data (SAR) and the models (MRF)  
⇒ Transferable techniques:
  - sub-optimal but tractable MRF optimization.
  - Multi-temporal processing can be adapted to SWOT.

## Perspectives (water detection)



- Classification: extend Ising to 3D.
- Parameters estimation: how to take into account multi-temporal series?
  - Quadratic terms between pixels at different dates?
  - Take previous parameters map as initialization?

## Perspectives (Multi-temporal processing)



- Use Rice likelihood when strong scatterers are present.
- Influence of the sampling and apodisation.
- Change detection model:
  - Not the same probability of change detection w.r.t. time: *under study*.
  - Only one change per pixel: *possible, but direct extension intractable*.
  - Allow for changes in the background.

## Selected publications

International journal:

- Sylvain Lobry, Loïc Denis, Florence Tupin, *Multi-temporal SAR image decomposition into strong scatterers, background, and speckle*, IEEE JSTARS, 2016

National journal:

- Sylvain Lobry, Loïc Denis, Florence Tupin, Weiyang Zhao, *Décomposition de séries temporelles d'images SAR pour la détection de changement*, Traitement du Signal (GRETSI, Lavoisier) (accepted)

International conferences (total: 6):

- Sylvain Lobry, Loïc Denis, Florence Tupin, Roger Fjørtoft, *Double MRF for water classification in SAR images by joint detection and reflectivity estimation*, IGARSS, USA, 2017.
- Sylvain Lobry, Florence Tupin, Roger Fjørtoft, *Unsupervised detection of thin water surfaces in SWOT images based on segment detection and connection*, IGARSS, USA, 2017.
- Sylvain Lobry, Florence Tupin, Loïc Denis, *A decomposition model for scatterers change detection in multi-temporal series of SAR images*. IGARSS, China, 2016.

National conferences (total: 2)

Compact object detection

Thin elements detection

Decomposition models

Thank you!

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Multiregion level-set partitioning of synthetic aperture radar images.  
*Pattern Analysis and Machine Intelligence, IEEE Transactions on*, 27(5):793–800.
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temporal resolution sentinel-1a images.  
*Remote Sensing*, 8(7):570.
- Deledalle, C.-A., Denis, L., Tupin, F., Reigber, A., and Jäger, M. (2015).  
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## References (cont.)

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- Fjørtoft, R., Lopes, A., Marthon, P., and Cubero-Castan, E. (1998).  
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*Geoscience and Remote Sensing, IEEE Transactions on*, 36(3):793–802.
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*Speckle phenomena in optics: theory and applications*.  
Roberts and Company Publishers.
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Exact maximum a posteriori estimation for binary images.  
*Journal of the Royal Statistical Society. Series B (Methodological)*, pages 271–279.

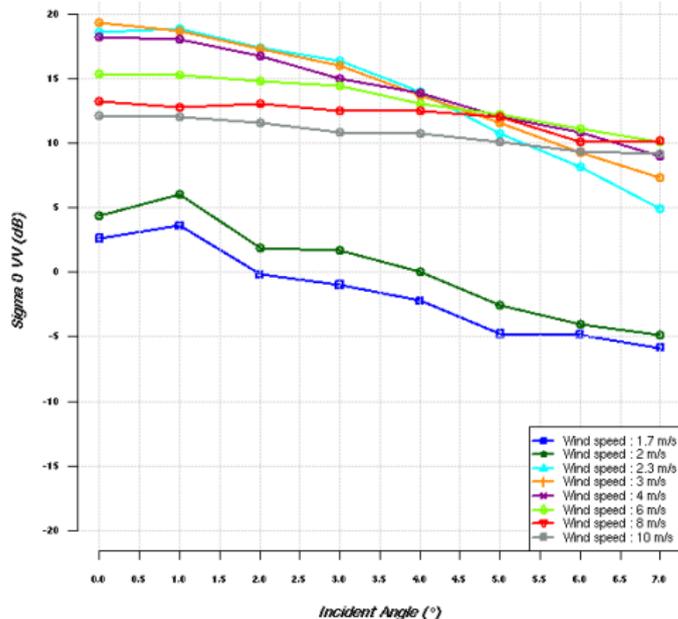
## References (cont.)

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Exact optimization for Markov random fields with convex priors.  
*Pattern Analysis and Machine Intelligence, IEEE Transactions on*, 25(10):1333–1336.
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Speckle analysis and smoothing of synthetic aperture radar images.  
*Computer graphics and image processing*, 17(1):24–32.
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A complete high-resolution coastline of antarctica extracted from orthorectified radarsat sar imagery.  
*Photogrammetric Engineering & Remote Sensing*, 70(5):605–616.
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## References (cont.)

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Separation Between Water and Land in SAR Images Using Region-Based Level Sets.  
*IEEE Geoscience and Remote Sensing Letters*, 6(3):471–475.
- Touzi, R., Lopes, A., and Bousquet, P. (1988).  
A statistical and geometrical edge detector for SAR images.  
*geoscience and remote sensing, IEEE Transactions on*, 26(6):764–773.

## Radiometry vs Wind



R. Fjørtoft, J.-M. Gaudin, N. Pourthié, J.-C. Lalaurie, A. Mallet, J.-F. Nouvel, J. Martinot-Lagarde, H. Oriot, P. Borderies, C. Ruiz, and S. Daniel,

“KaRIn on SWOT: Characteristics of Near-nadir Ka-band Interferometric SAR Imagery”,  
 IEEE Transactions on Geoscience and Remote Sensing, Vol. 52, No. 4, April 2014.

# Sub-optimal optimization

# Optimization - MRF Ising

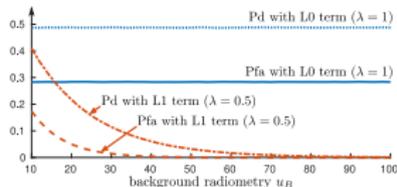
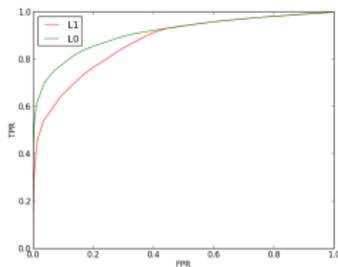
- Graphcut from [Greig et al., 1989]:
  - + optimal.
  - + Fast.
  - Memory required.
- ICM (greedy algorithm):
  - + fast.
  - Local minimum.
- Convex relaxation + TV  $\Rightarrow$  proximal method.

## Optimization - MRF Parameters

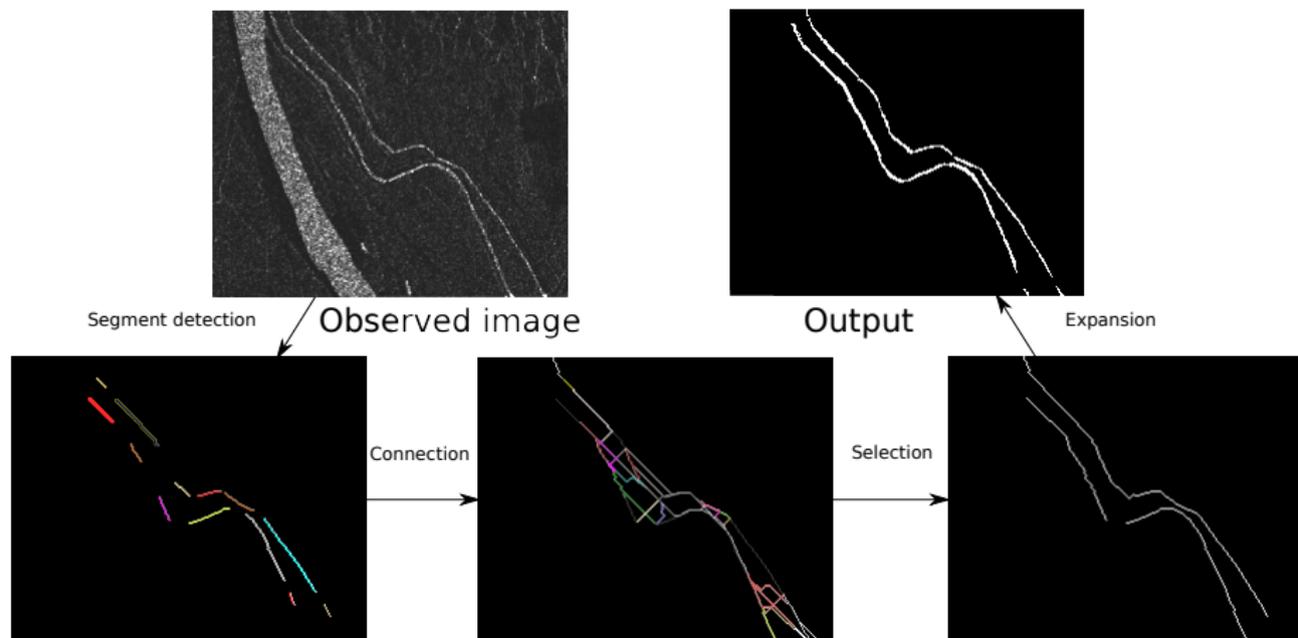
- Conjugate gradients:
  - + converges "quickly"
  - + Considered efficient in the case of quadratic functions.
  - Convergence parameters to tune.
- Proximal method could also be used (generally adapted to non-smooth functions, e.g. TV or L1)

# Optimization - Decomposition

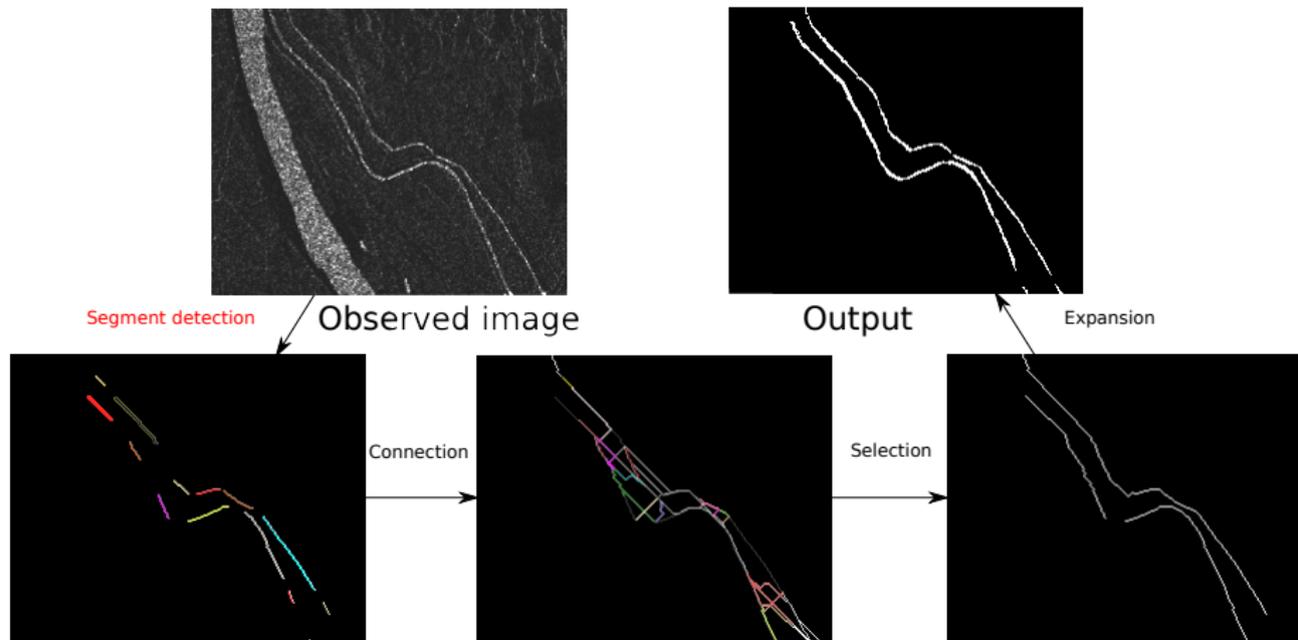
- Graphcut (from [Ishikawa, 2003]):
  - + optimal.
  - Quantized problem.
  - Memory required.
- Descent algorithm or proximal methods for a convex relaxation of the prior (i.e. relaxing L0 to L1):
  - convex relaxation.
  - Data term is still not convex.
  - Performances decrease (at least for the strong scatterers detection):



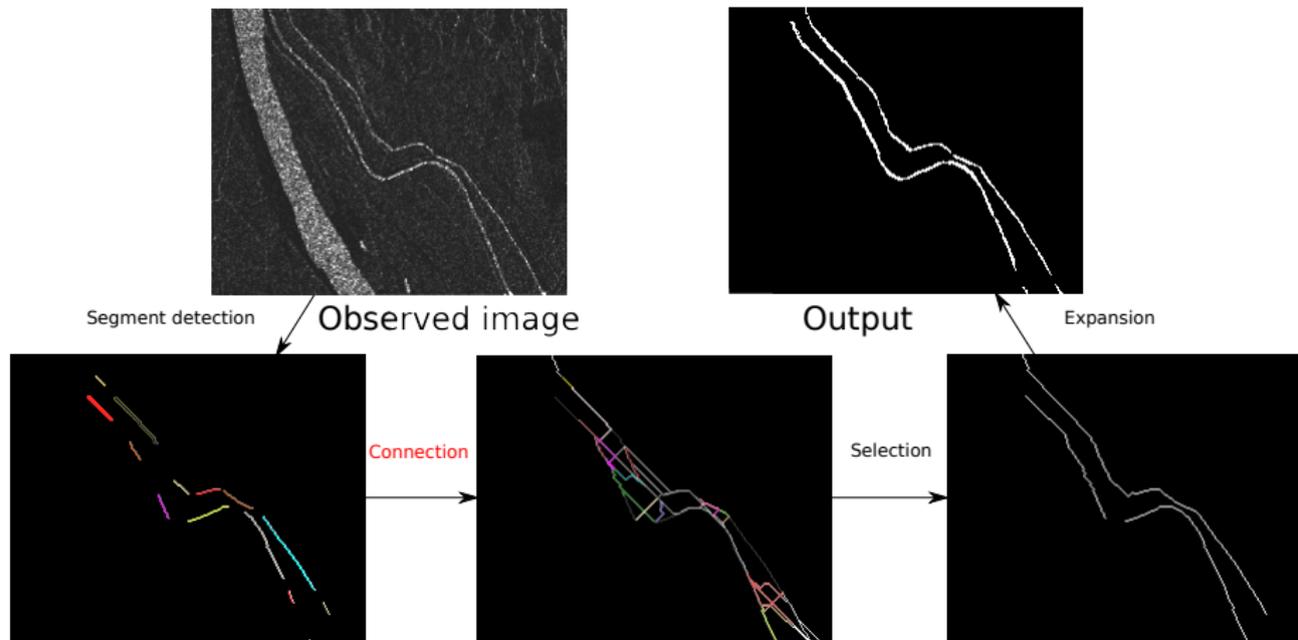
# General toolchain



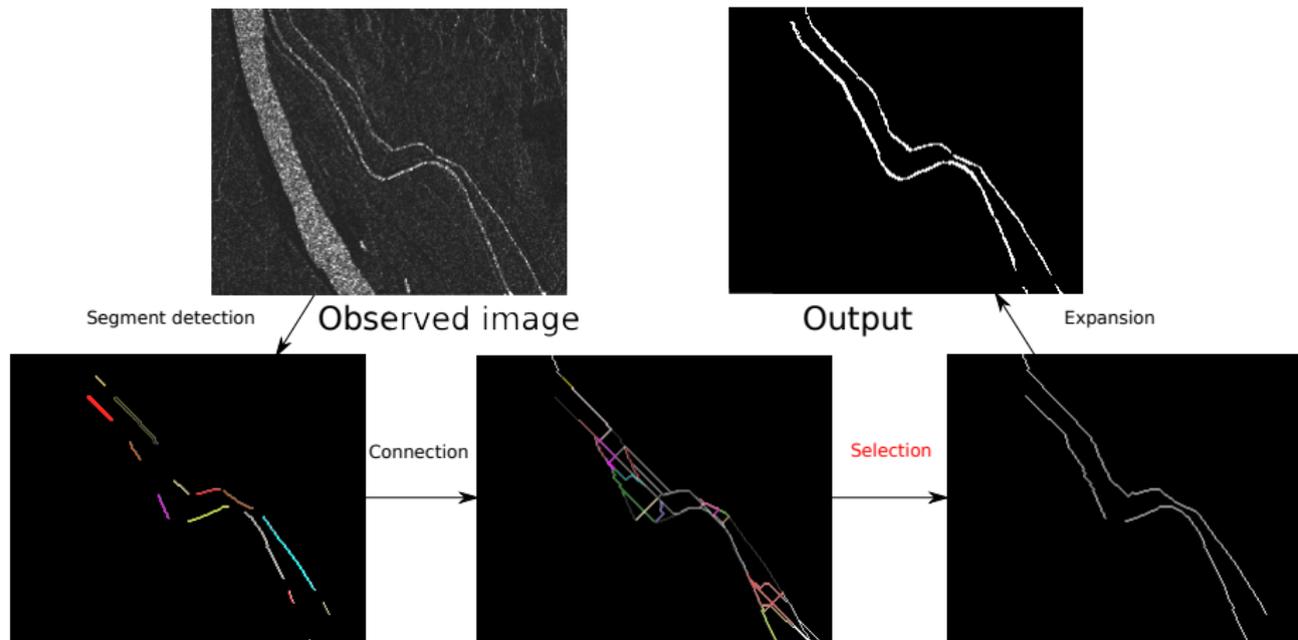
# General toolchain



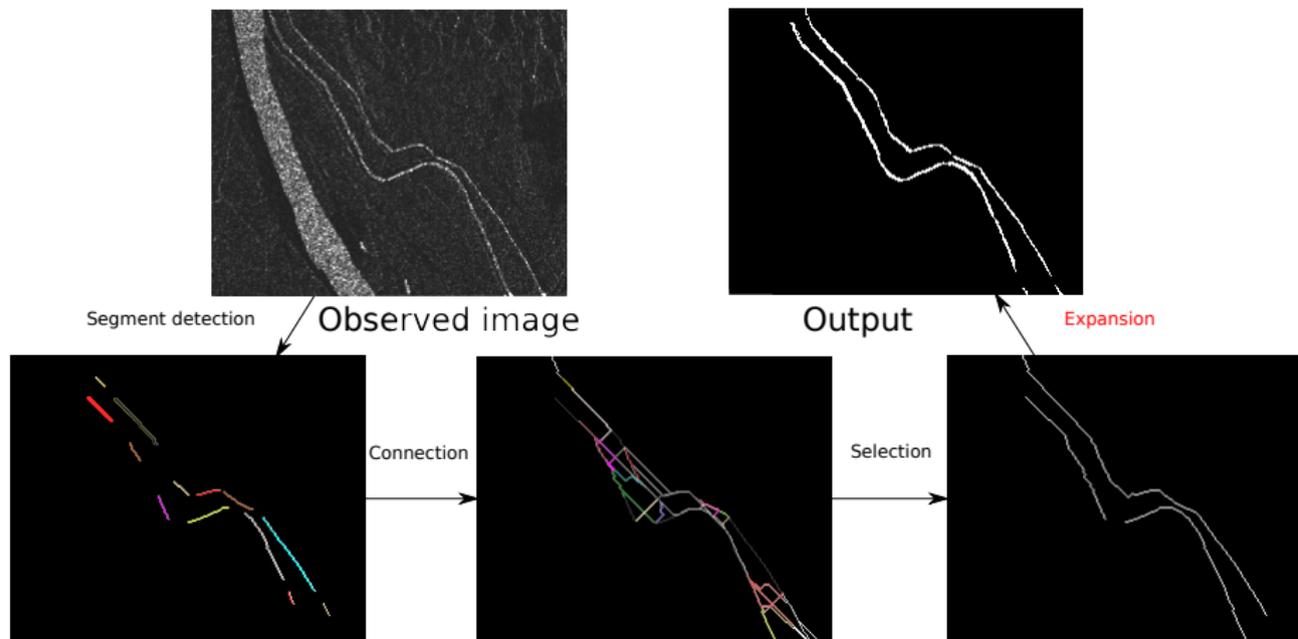
# General toolchain



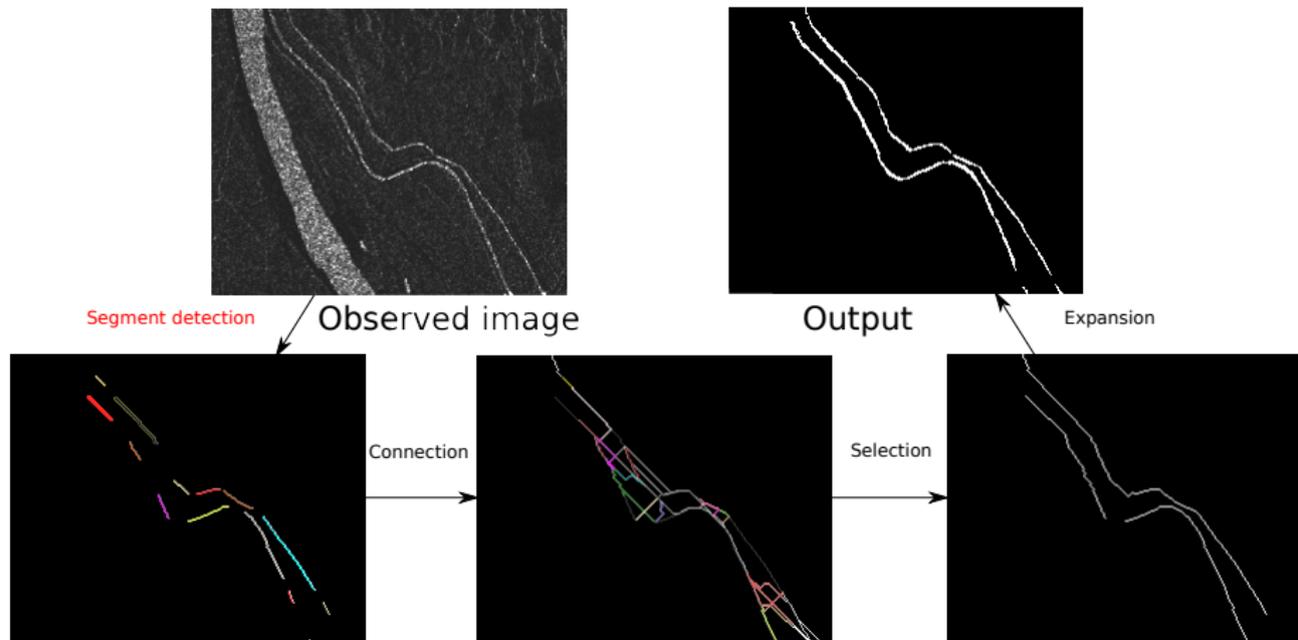
# General toolchain



# General toolchain



# General toolchain



## Segment detection

- Pixel level detector: for each pixel:
  - does it belong to a segment ?
  - which width ?
  - which orientation ?
- Comparison between the rectangle characterizing the segment and adjacent ones.

## Segment detection

Score for a given rectangle  $r_1$  (red in picture):

$$D1(r_1) = 1 - \max \left( \min \left( \frac{\mu_{r_1}}{\mu_{r_2}}, \frac{\mu_{r_2}}{\mu_{r_1}} \right), \min \left( \frac{\mu_{r_1}}{\mu_{r_3}}, \frac{\mu_{r_3}}{\mu_{r_1}} \right) \right)$$

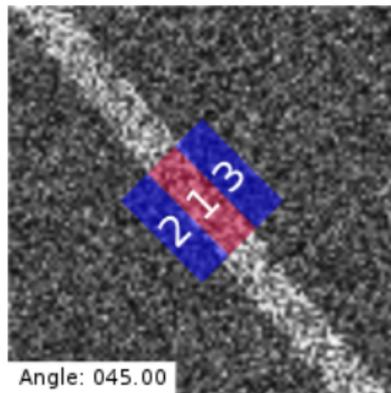
where  $\mu_{r_x}$  is the mean reflectivity in the rectangle  $r_x$  given by the MLE.

$$D2(r_1) = \min (cc(r_1, r_2), cc(r_1, r_3))$$

where  $cc(r_1, r_2)$  is the discrete normalized cross-correlation between  $r_1$  and  $r_2$ .

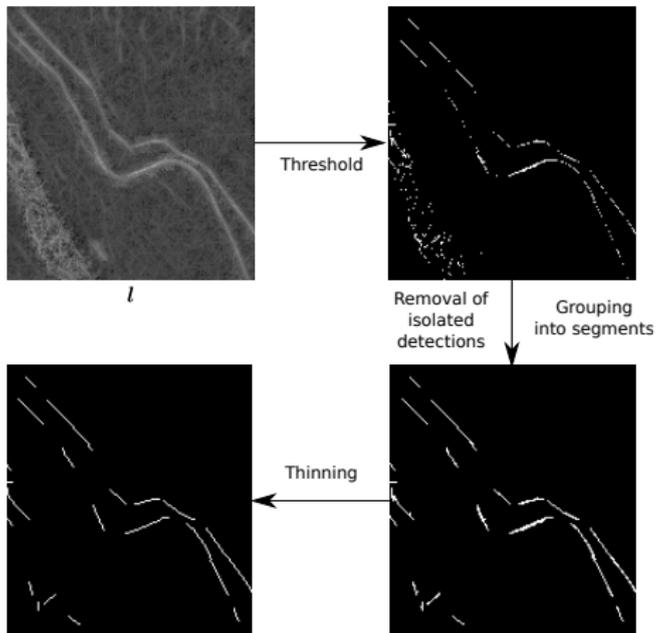
$$D1D2(r_1) = \frac{\overline{D1}(r_1)\overline{D2}(r_1)}{1 - \overline{D1}(r_1) - \overline{D2}(r_1) + 2\overline{D1}(r_1)\overline{D2}(r_1)},$$

where  $\bar{x}(r)$  is the score  $x(r)$  centered between  $[0, 1]$ .

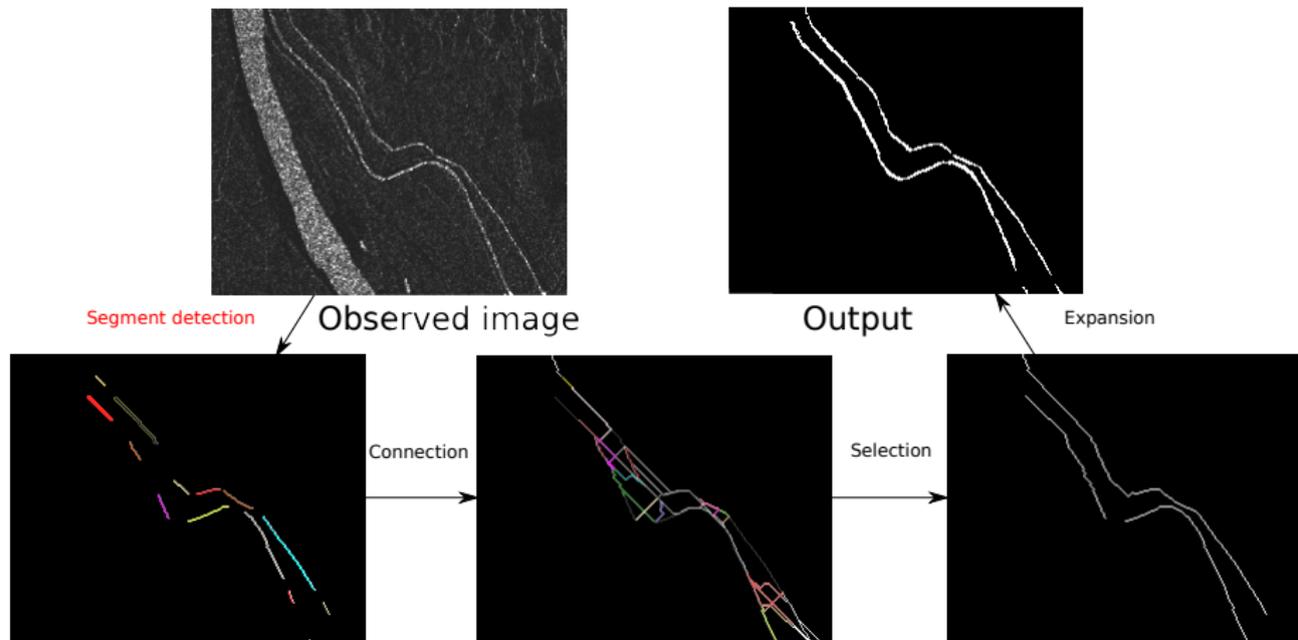


## Segment detection

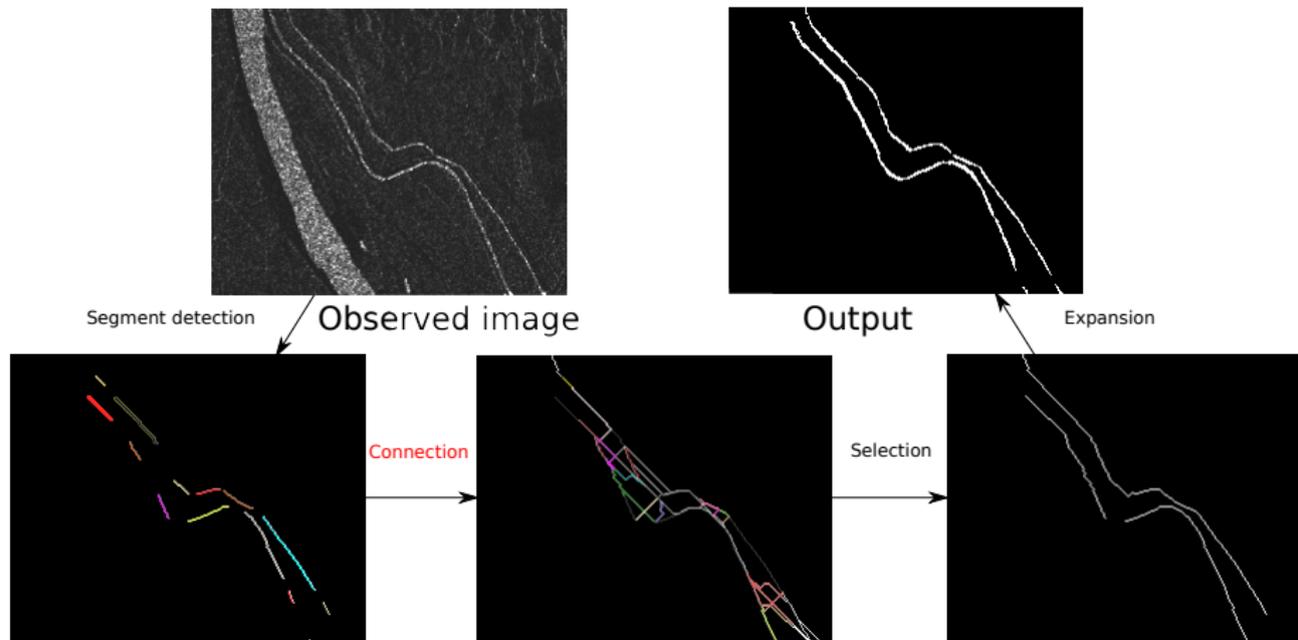
For each pixel  $i$ :  $l_i = \max_{r \in \mathcal{R}_i} D1D2(r)$ . Then post-process:



# General toolchain



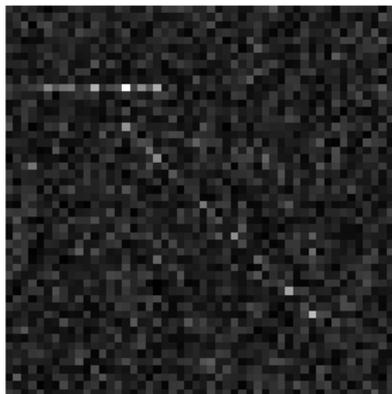
# General toolchain



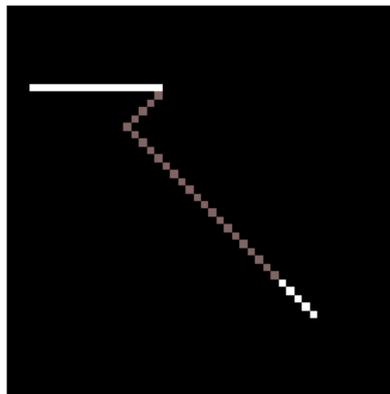
## Connection

Connect segments using Dijkstra's algorithm:

- Find shortest path between two nodes on a graph (greedy  $\Rightarrow$  local minimum).
- Graph construction:
  - Nodes = pixels
  - Weight from  $a$  to  $b = 1 - I_b$ .



Noisy Image

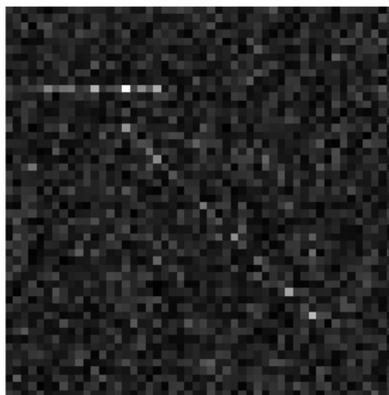


Ground truth

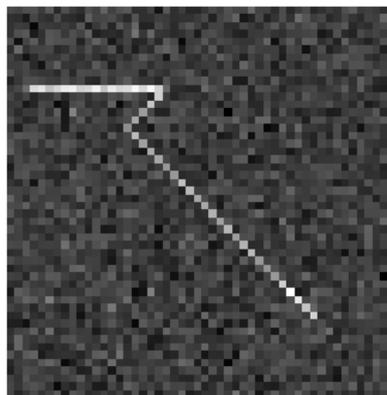
## Connection

Connect segments using Dijkstra's algorithm:

- Find shortest path between two nodes on a graph (greedy  $\Rightarrow$  local minimum).
- Graph construction:
  - Nodes = pixels
  - Weight from  $a$  to  $b = 1 - I_b$ .



Noisy Image

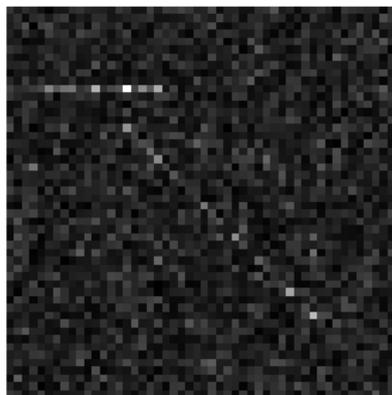


I

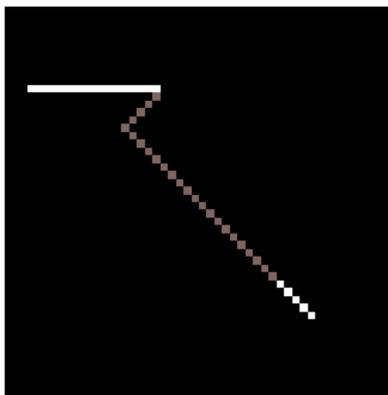
## Connection

Connect segments using Dijkstra's algorithm:

- Find shortest path between two nodes on a graph (greedy  $\Rightarrow$  local minimum).
- Graph construction:
  - Nodes = pixels
  - Weight from  $a$  to  $b = 1 - I_b$ .



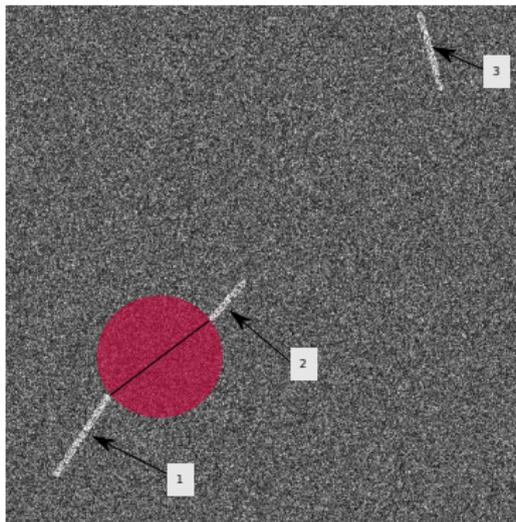
Noisy Image



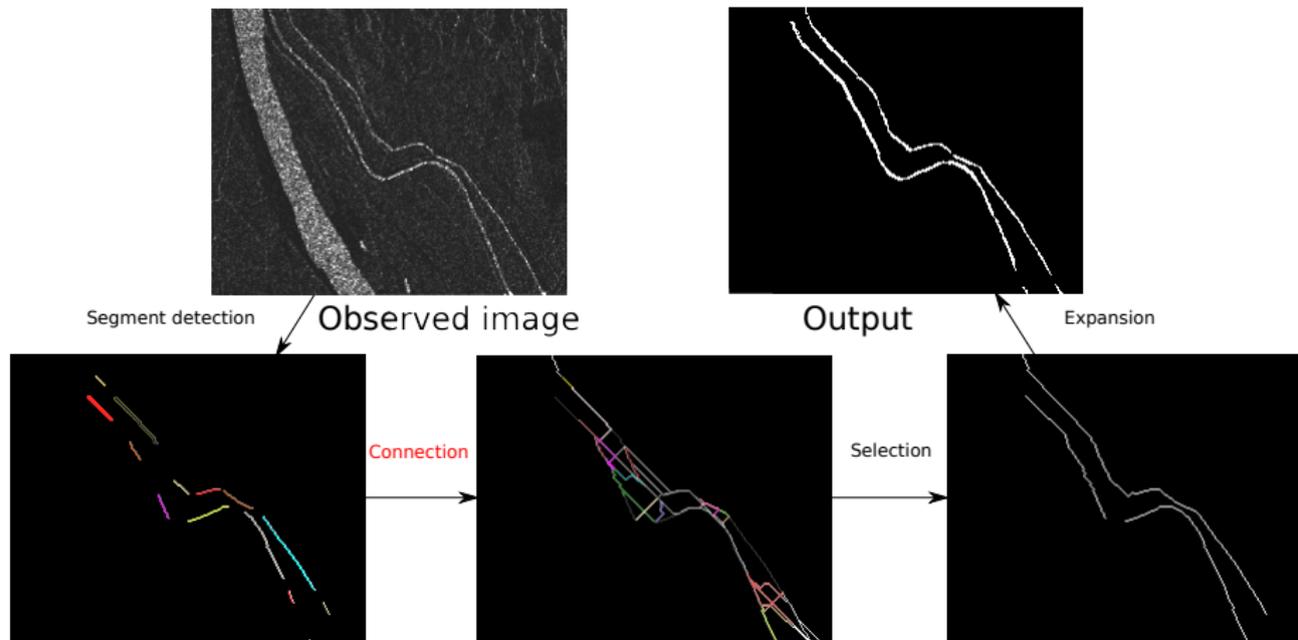
Ground truth

## Connection

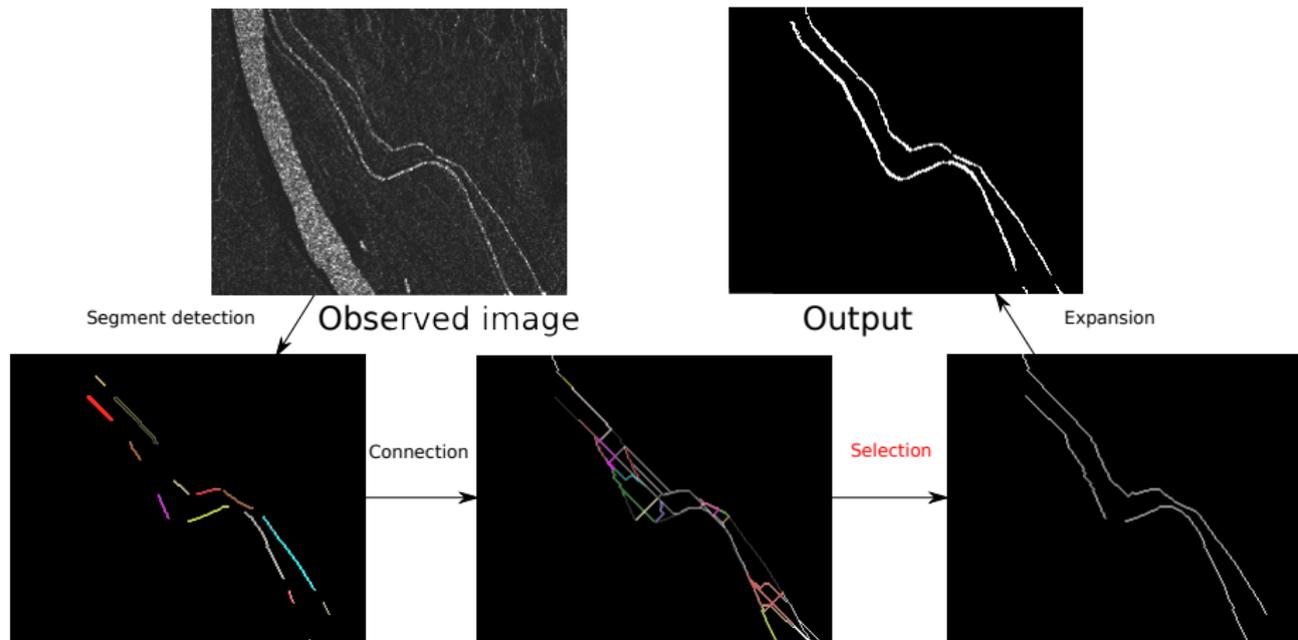
- High complexity ( $O(|N| \log |N|)$ ) where  $N$  is the number of possible pixels for the connection  $\Rightarrow$ 
  - Restrict space search.
  - Restrict to "close" segments.



# General toolchain



# General toolchain



## Selection

- Goal: select connections based on:
  - Cost ( $\propto$  probability of being water).
  - Contribution to general properties of river networks.
- find labeling  $\mathbf{x}$  of connections  $\mathcal{C}$  :

$$\forall c \in \mathcal{C}, \quad x_c = \begin{cases} 1 & \text{if } c \text{ belongs to the network} \\ 0 & \text{otherwise} \end{cases}$$

- $\Rightarrow$  minimize:

$$\begin{aligned} \hat{\mathbf{x}} &= \arg \min_{\mathbf{x}} \mathcal{E}(\mathbf{x}) \\ &= DT(I, \mathbf{x}) - \log(p(\mathbf{x})). \end{aligned}$$

## Selection - Data term

$$\hat{\mathbf{x}} = DT(\mathbf{I}, \mathbf{x}) - \log(p(\mathbf{x})).$$

Cost for the selected connection from the normalized value (detection step).

$$DT(\mathbf{I}, \mathbf{x}) = \sum_{c \in \mathcal{C}} DT(\mathbf{I}, x_c),$$

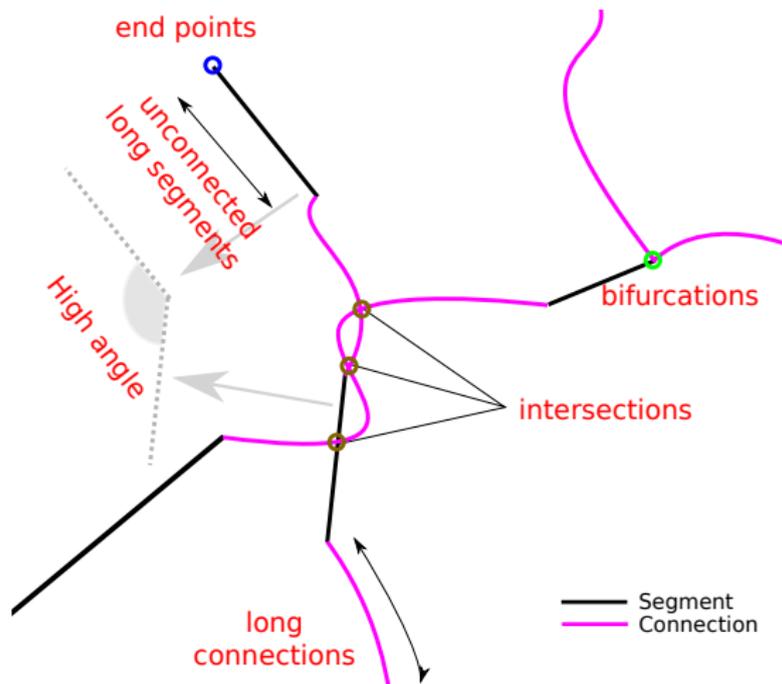
with:

$$DT(\mathbf{I}, x_c) = \begin{cases} \frac{1}{|\mathcal{C}|} \sum_{i \in \mathcal{C}} (1 - I_i) & \text{if } x_c = 1 \\ 0 & \text{otherwise.} \end{cases}$$

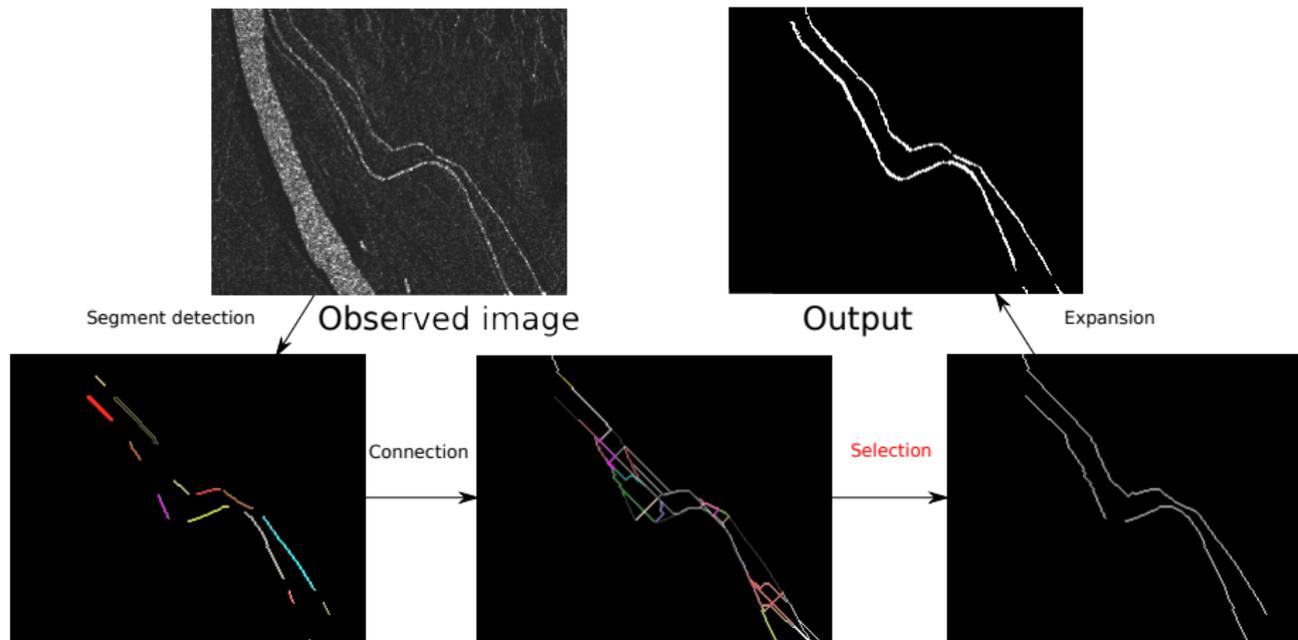
## Selection - prior

$$\hat{\mathbf{x}} = DT(I, \mathbf{x}) - \log(p(\mathbf{x})).$$

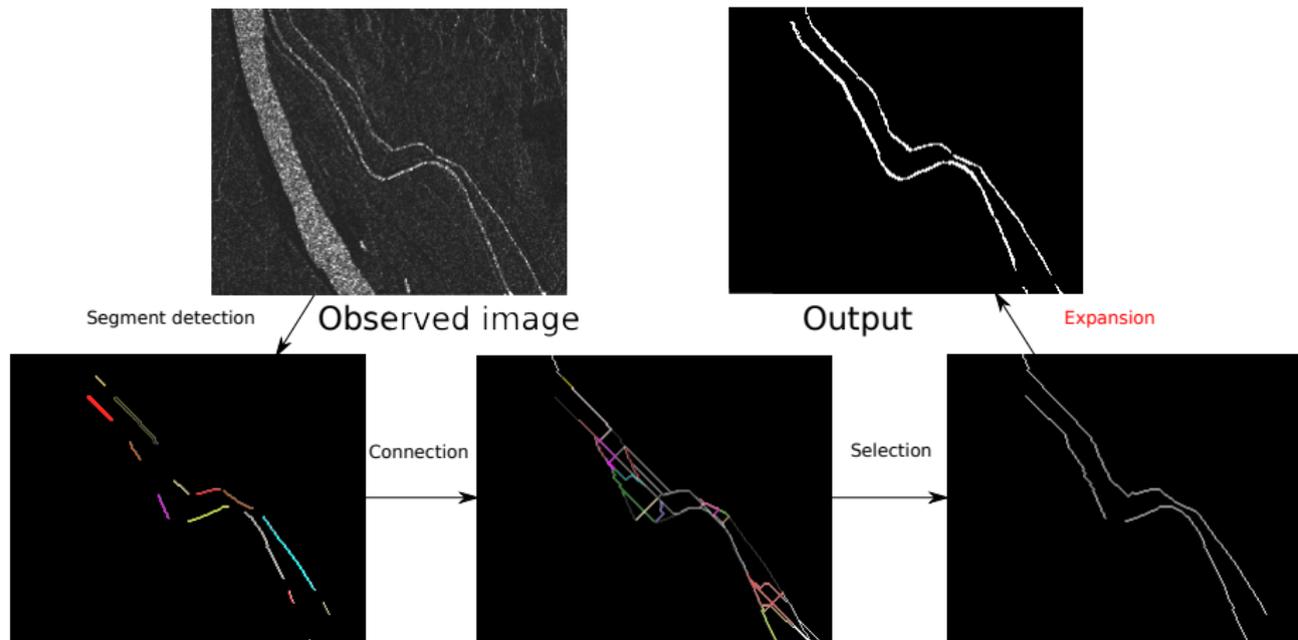
Sum of 6 terms enforcing global river networks properties:



# General toolchain

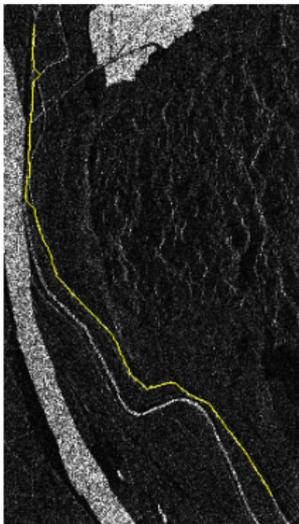


# General toolchain



## Expansion

- From 1-pixel width detection to pixel-based detection.
- Simple approach based on denoising of a selected area (using NL-SAR [Deledalle et al., 2015]).
- Each connected component in river network is locally denoised, thresholded, and the connected components intersecting are selected.



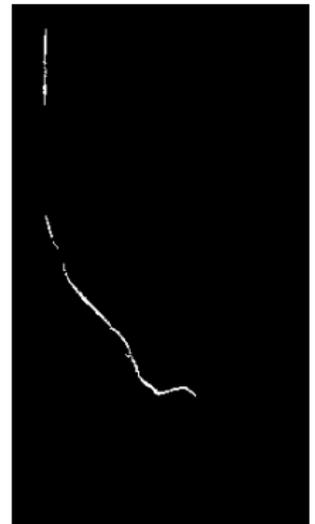
Input



Denoised



Thresholded



Output

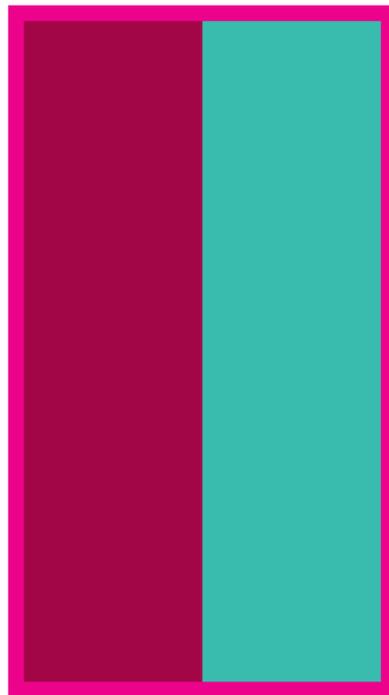
## Éstimation locale par région

- Définition itérative de la partition.
- Régions doivent être:
  - Assez grandes (pour que l'estimation soit bonne).
  - Assez petites (pour capturer les variations).
- Partitionnement selon quad-tree.
- Paramètres estimés localement dans chaque région.
- Régularisation par rapport aux paramètres théoriques pour éviter des cas divergents.

# Éstimation locale par région



$v$

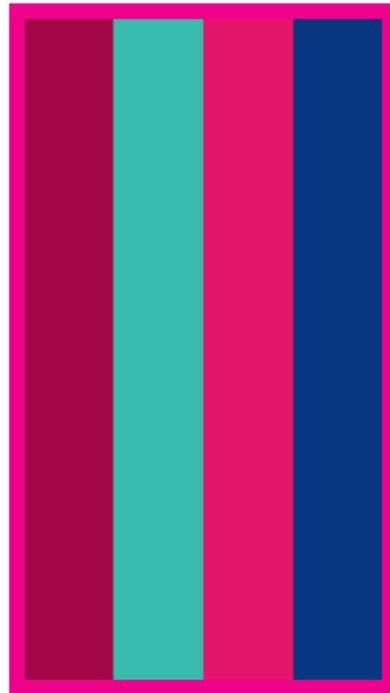


partition 0

# Éstimation locale par région



$v$



partition 1

# Éstimation locale par région

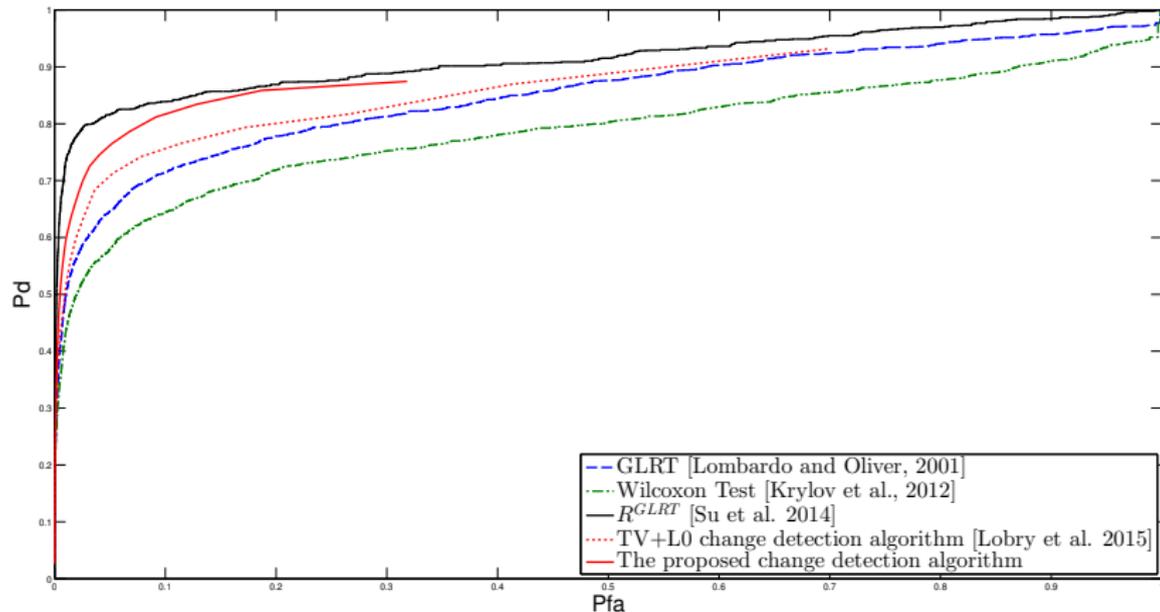


$v$



partition 2

## ROC on change detection



ROC curve of the change detection on Saint-Gervais.

## Taking into account multiples changes

$$\widehat{\mathcal{L}}_{1b}(b_i, r) = \min_{t_{ci}} \min [\mathcal{L}_{1b}^{\text{app}}(b_i, r, t_{ci}), \mathcal{L}_{1b}^{\text{dis}}(b_i, r, t_{ci})].$$

- Whereas  $r$  can be known analytically (and in constant time when properly implemented),  $\min_{t_{ci}}$  is linear w.r.t. number of dates.
- If we want two changes:

$$\widehat{\mathcal{L}}_{1b}(b_i, r) = \min_{t_{ci1}} \min [\mathcal{L}_{1b}^{\text{app}}(b_i, r, t_{ci1}), \mathcal{L}_{1b}^{\text{dis}}(b_i, r, t_{ci1}) \\ \min_{t_{ci2}} [\mathcal{L}_{1b}^{\text{app}}(b_i, r, t_{ci1}, t_{ci2}), \mathcal{L}_{1b}^{\text{dis}}(b_i, r, t_{ci1}, t_{ci2})]].$$

⇒ quadratic on the number of dates.

- Also, still the problem on 3+ changes.
- Should be possible linearly with omnibus tests (e.g. Conradsen et al., Determining the Points of Change in Time Series of Polarimetric SAR Data, TGRS 2016) linearly.
- Clustering